Preseason Basketball Rules

Tournament Structure

Tournament Play
- Single Elimination Tournament

Divisions
- Men’s Open
- Women’s Open
- Faculty/Staff

Player Eligibility
- Participants may play on a maximum of one team in a qualifying division.
- Participants are responsible for determining their own eligibility.

Location
- All games will be played at the Sarkeys Fitness Center.

Regular Season Basketball Information
- All participants must provide a valid OUID (with picture) prior to each contest.
  - No OUID = No Play
- 30 Minutes Before Competition
  - Equipment is issued.
- 15 Minutes Before Competition
  - OUID’s are checked and rosters are verified.
- 5 Minutes Before Competition
  - Captains are called by supervisors and game officials.
- Game Time
  - The game will start on time or be forfeited (at the discretion of the OU Intramural Sports Staff).

The Game
- Two, eighteen-minute halves with a continuous running clock plus a three-minute halftime; the clock will only stop during the following scenarios:
  a. Timeout
  b. Injury
  c. Official’s Discretion
  d. All dead ball situations during the final minute of regulation and during any overtime
- Any team that gains at least a 35-point advantage with nine or fewer minutes remaining in the second half will immediately be declared the winner.
- Females will play with a 28.5” sized basketball while coed and men will play with a 29.5” sized basketball.
- A team will consist of five players, however, a game may be legally played when a team has a minimum of four players.
- The International three-point line will be used for both men and women.
- Each team is allowed four (4) one-minute timeouts during regulation. Timeouts do not carry over to overtime, but teams will receive one (1) timeout per overtime to stop the clock.
- There are no ties in Intramural Sports basketball games. The first overtime will be three minutes in duration. If tied after one overtime, the second overtime will be two minutes in duration. If tied after two overtimes, the third overtime and all subsequent ones will be one minute in duration.

Clothing and Equipment
- Athletic attire is required.
  a. Participants must wear some type of athletic shoe (non-marking).
  b. Players must remove all jewelry prior to participating, including any viewable body piercings, bracelets, necklaces, and earrings.
  c. Shirts and jerseys must be tucked in and appropriately worn.
  d. No pants or shorts with belt loops, denim, or khaki are allowed.
- The Intramural Sports Department provides red/white pennies (with numbers) and game balls to be checked out for each contest.
  a. Each team must wear contrasting colors; every player must wear a uniform with a number.
- The basketball checked out from Intramural staff will be the official ball of play, unless both teams agree to a ball of their choosing.

Personal Conduct
- Captains are responsible for the conduct of their players and fans.
- Only the captain is allowed to address an official during play.
- Acts of unsportsmanlike conduct including unnecessary roughness, arguing with officials, fighting, abusive language directed towards officials/opponents will result in player(s) involved being ejected from the game.
- For all issued technical fouls, the offended team receives two free throws and the ball at the point of interruption.

Revised Dec. ‘19
Any player ejected from the game must leave the facility immediately and will automatically be suspended for one contest. Further, they will be ineligible to participate in any intramural sport until she/he meets with Jonathan Dewhirst, Intramural Sports Coordinator.

The Intramural Sports Department has the final say in rule interpretations.

**Faculty/ Staff Modifications**
Faculty and Staff teams must consist of at least one male and one female on the court at all times.

For rules not specifically mentioned above refer to NCAA Official Rules.