Anarchy is what states make of it: the social construction of power politics
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The debate between realists and liberals has reemerged as an axis of contention in international relations theory. Revolving in the past around competing theories of human nature, the debate is more concerned today with the extent to which state action is influenced by "structure" (anarchy and the distribution of power) versus "process" (interaction and learning) and institutions. Does the absence of centralized political authority force states to play competitive power politics? Can international regimes overcome this logic, and under what conditions? What in anarchy is given and immutable, and what is amenable to change?

The debate between "neorealists" and "neoliberals" has been based on a shared commitment to "rationalism." Like all social theories, rational choice directs us to ask some questions and not others, treating the identities and interests of agents as exogenously given and focusing on how the behavior of

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agents generates outcomes. As such, rationalism offers a fundamentally behavioral conception of both process and institutions: they change behavior but not identities and interests.\(^3\) In addition to this way of framing research problems, neorealists and neoliberals share generally similar assumptions about agents: states are the dominant actors in the system, and they define security in "self-interested" terms. Neorealists and neoliberals may disagree about the extent to which states are motivated by relative versus absolute gains, but both groups take the self-interested state as the starting point for theory.

This starting point makes substantive sense for neorealists, since they believe anarchies are necessarily "self-help" systems, systems in which both central authority and collective security are absent. The self-help corollary to anarchy does enormous work in neorealism, generating the inherently competitive dynamics of the security dilemma and collective action problem. Self-help is not seen as an "institution" and as such occupies a privileged explanatory role vis-à-vis process, setting the terms for, and unaffected by, interaction. Since states failing to conform to the logic of self-help will be driven from the system, only simple learning or behavioral adaptation is possible; the complex learning involved in redefinitions of identity and interest is not.\(^4\) Questions about identity- and interest-formation are therefore not important to students of international relations. A rationalist problématique, which reduces process to dynamics of behavioral interaction among exogenously constituted actors, defines the scope of systemic theory.

By adopting such reasoning, liberals concede to neorealists the causal powers of anarchic structure, but they gain the rhetorically powerful argument that process can generate cooperative behavior, even in an exogenously given, self-help system. Some liberals may believe that anarchy does, in fact, constitute states with self-interested identities exogenous to practice. Such "weak" liberals concede the causal powers of anarchy both rhetorically and substantively and accept rationalism's limited, behavioral conception of the causal powers of institutions. They are realists before liberals (we might call them "weak realists"), since only if international institutions can change powers and interests do they go beyond the "limits" of realism.\(^5\)

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Yet some liberals want more. When Joseph Nye speaks of “complex learning,” or Robert Jervis of “changing conceptions of self and interest,” or Robert Keohane of “sociological” conceptions of interest, each is asserting an important role for transformations of identity and interest in the liberal research program and, by extension, a potentially much stronger conception of process and institutions in world politics. "Strong" liberals should be troubled by the dichotomous privileging of structure over process, since transformations of identity and interest through process are transformations of structure. Rationalism has little to offer such an argument, which is in part why, in an important article, Friedrich Kratochwil and John Ruggie argued that its individualist ontology contradicted the intersubjectivist epistemology necessary for regime theory to realize its full promise. Regimes cannot change identities and interests if the latter are taken as given. Because of this rationalist legacy, despite increasingly numerous and rich studies of complex learning in foreign policy, neoliberals lack a systematic theory of how such changes occur and thus must privilege realist insights about structure while advancing their own insights about process.

The irony is that social theories which seek to explain identities and interests do exist. Keohane has called them “reflectivist”, because I want to emphasize their focus on the social construction of subjectivity and minimize their image problem, following Nicholas Onuf I will call them “constructivist.” Despite important differences, cognitivists, poststructuralists, standpoint and postmodern feminists, rule theorists, and structurationists share a concern with the basic “sociological” issue bracketed by rationalists—namely, the issue of identity- and interest-formation. Constructivism’s potential contribution to a strong liberalism has been obscured, however, by recent epistemological debates between modernists and postmodernists, in which Science disciplines Dissent for not defining a conventional research program, and Dissent celebrates its liberation from Science. Real issues animate this debate, which


also divides constructivists. With respect to the substance of international relations, however, both modern and postmodern constructivists are interested in how knowledgeable practices constitute subjects, which is not far from the strong liberal interest in how institutions transform interests. They share a cognitive, intersubjective conception of process in which identities and interests are endogenous to interaction, rather than a rationalist-behavioral one in which they are exogenous.

My objective in this article is to build a bridge between these two traditions (and, by extension, between the realist-liberal and rationalist-reflectivist debates) by developing a constructivist argument, drawn from structurationist and symbolic interactionist sociology, on behalf of the liberal claim that international institutions can transform state identities and interests. In contrast to the "economic" theorizing that dominates mainstream systemic international relations scholarship, this involves a "sociological social psychological" form of systemic theory in which identities and interests are the dependent variable. Whether a "communitarian liberalism" is still liberalism does not interest me here. What does is that constructivism might contribute significantly to the strong liberal interest in identity- and interest-formation and thereby perhaps itself be enriched with liberal insights about learning and cognition which it has neglected.

My strategy for building this bridge will be to argue against the neorealist claim that self-help is given by anarchic structure exogenously to process. Constructivists have not done a good job of taking the causal powers of anarchy seriously. This is unfortunate, since in the realist view anarchy justifies disinterest in the institutional transformation of identities and interests and thus building systemic theories in exclusively rationalist terms; its putative causal powers must be challenged if process and institutions are not to be subordinated to structure. I argue that self-help and power politics do not follow either logically or causally from anarchy and that if today we find ourselves in a self-help world, this is due to process, not structure. There is no


12. The fact that I draw on these approaches aligns me with modernist constructivists, even though I also draw freely on the substantive work of postmodernists, especially Richard Ashley and Rob Walker. For a defense of this practice and a discussion of its epistemological basis, see my earlier article, "The Agent-Structure Problem in International Relations Theory," International Organization 41 (Summer 1987), pp. 335-70; and Ian Shapiro and Alexander Wendt, "The Difference That Realism Makes: Social Science and the Politics of Consent," forthcoming in Politics and Society. Among modernist constructivists, my argument is particularly indebted to the published work of Emanuel Adler, Friedrich Kratochwil, and John Ruggie, as well as to an unpublished paper by Naeeem Inayatullah and David Levine entitled "Politics and Economics in Contemporary International Relations Theory," Syracuse University, Syracuse, N.Y., 1990.

"logic" of anarchy apart from the practices that create and instantiate one structure of identities and interests rather than another; structure has no existence or causal powers apart from process. Self-help and power politics are institutions, not essential features of anarchy. Anarchy is what states make of it.

In the subsequent sections of this article, I critically examine the claims and assumptions of neorealism, develop a positive argument about how self-help and power politics are socially constructed under anarchy, and then explore three ways in which identities and interests are transformed under anarchy: by the institution of sovereignty, by an evolution of cooperation, and by intentional efforts to transform egoistic identities into collective identities.

Anarchy and power politics

Classical realists such as Thomas Hobbes, Reinhold Niebuhr, and Hans Morgenthau attributed egoism and power politics primarily to human nature, whereas structural realists or neorealists emphasize anarchy. The difference stems in part from different interpretations of anarchy's causal powers. Kenneth Waltz's work is important for both. In Man, the State, and War, he defines anarchy as a condition of possibility for or "permissive" cause of war, arguing that "wars occur because there is nothing to prevent them."14 It is the human nature or domestic politics of predator states, however, that provide the initial impetus or "efficient" cause of conflict which forces other states to respond in kind.15 Waltz is not entirely consistent about this, since he slips without justification from the permissive causal claim that in anarchy war is always possible to the active causal claim that "war may at any moment occur."16 But despite Waltz's concluding call for third-image theory, the efficient causes that initialize anarchic systems are from the first and second images. This is reversed in Waltz's Theory of International Politics, in which first- and second-image theories are spurned as "reductionist," and the logic of anarchy seems by itself to constitute self-help and power politics as necessary features of world politics.17

This is unfortunate, since whatever one may think of first- and second-image theories, they have the virtue of implying that practices determine the character of anarchy. In the permissive view, only if human or domestic factors cause A to attack B will B have to defend itself. Anarchies may contain dynamics that lead to competitive power politics, but they also may not, and we can argue about when particular structures of identity and interest will emerge.

15. Ibid., pp. 169–70.
16. Ibid., p. 232. This point is made by Hidemi Suganami in "Bringing Order to the Causes of War Debates," Millennium 19 (Spring 1990), p. 34, fn. 11.
In neorealism, however, the role of practice in shaping the character of anarchy is substantially reduced, and so there is less about which to argue: self-help and competitive power politics are simply given exogenously by the structure of the state system.

I will not here contest the neorealist description of the contemporary state system as a competitive, self-help world;\(^{18}\) I will only dispute its explanation. I develop my argument in three stages. First, I disentangle the concepts of self-help and anarchy by showing that self-interested conceptions of security are not a constitutive property of anarchy. Second, I show how self-help and competitive power politics may be produced causally by processes of interaction between states in which anarchy plays only a permissive role. In both of these stages of my argument, I self-consciously bracket the first- and second-image determinants of state identity, not because they are unimportant (they are indeed important), but because like Waltz's objective, mine is to clarify the "logic" of anarchy. Third, I reintroduce first- and second-image determinants to assess their effects on identity-formation in different kinds of anarchies.

\textit{Anarchy, self-help, and intersubjective knowledge}

Waltz defines political structure on three dimensions: ordering principles (in this case, anarchy), principles of differentiation (which here drop out), and the distribution of capabilities.\(^{19}\) By itself, this definition predicts little about state behavior. It does not predict whether two states will be friends or foes, will recognize each other's sovereignty, will have dynastic ties, will be revisionist or status quo powers, and so on. These factors, which are fundamentally intersubjective, affect states' security interests and thus the character of their interaction under anarchy. In an important revision of Waltz's theory, Stephen Walt implies as much when he argues that the "balance of threats," rather than the balance of power, determines state action, threats being socially constructed.\(^{20}\) Put more generally, without assumptions about the structure of identities and interests in the system, Waltz's definition of structure cannot predict the content or dynamics of anarchy. Self-help is one such intersubjective structure and, as such, does the decisive explanatory work in the theory. The question is whether self-help is a logical or contingent feature of anarchy.

A fundamental principle of constructivist social theory is that people act toward objects, including other actors, on the basis of the meanings that the


\(^{19}\) Waltz, \textit{Theory of International Politics}, pp. 79–101.

objects have for them.\textsuperscript{21} States act differently toward enemies than they do toward friends because enemies are threatening and friends are not. Anarchy and the distribution of power are insufficient to tell us which is which. U.S. military power has a different significance for Canada than for Cuba, despite their similar "structural" positions, just as British missiles have a different significance for the United States than do Soviet missiles. The distribution of power may always affect states' calculations, but how it does so depends on the intersubjective understandings and expectations, on the "distribution of knowledge," that constitute their conceptions of self and other.\textsuperscript{22} If society "forgets" what a university is, the powers and practices of professor and student cease to exist; if the United States and Soviet Union decide that they are no longer enemies, "the cold war is over." It is collective meanings that constitute the structures which organize our actions.

Actors acquire identities—relatively stable, role-specific understandings and expectations about self—by participating in such collective meanings.\textsuperscript{23} Identities are inherently relational: "Identity, with its appropriate attachments of psychological reality, is always identity within a specific, socially constructed

\textsuperscript{21} See, for example, Herbert Blumer, "The Methodological Position of Symbolic Interactionism," in his \textit{Symbolic Interactionism: Perspective and Method} (Englewood Cliffs, N.J.: Prentice-Hall, 1969), p. 2. Throughout this article, I assume that a theoretically productive analogy can be made between individuals and states. There are at least two justifications for this anthropomorphism. Rhetorically, the analogy is an accepted practice in mainstream international relations discourse, and since this article is an immanent rather than external critique, it should follow the practice. Substantively, states are collectivities of individuals that through their practices constitute each other as "persons" having interests, fears, and so on. A full theory of state identity- and interest-formation would nevertheless need to draw insights from the social psychology of groups and organizational theory, and for that reason my anthropomorphism is merely suggestive.

\textsuperscript{22} The phrase "distribution of knowledge" is Barry Barnes's, as discussed in his work \textit{The Nature of Power} (Cambridge: Polity Press, 1988); see also Peter Berger and Thomas Luckmann, \textit{The Social Construction of Reality} (New York: Anchor Books, 1966). The concern of recent international relations scholarship on "epistemic communities" with the cause-and-effect understandings of the world held by scientists, experts, and policymakers is an important aspect of the role of knowledge in world politics; see Peter Haas, "Do Regimes Matter? Epistemic Communities and Mediterranean Pollution Control," \textit{International Organization} 43 (Summer 1989), pp. 377-404; and Ernst Haas, \textit{When Knowledge Is Power}. My constructivist approach would merely add to this an equal emphasis on how such knowledge also constitutes the structures and subjects of social life.

world," Peter Berger argues. Each person has many identities linked to institutional roles, such as brother, son, teacher, and citizen. Similarly, a state may have multiple identities as "sovereign," "leader of the free world," "imperial power," and so on. The commitment to and the salience of particular identities vary, but each identity is an inherently social definition of the actor grounded in the theories which actors collectively hold about themselves and one another and which constitute the structure of the social world.

Identities are the basis of interests. Actors do not have a "portfolio" of interests that they carry around independent of social context; instead, they define their interests in the process of defining situations. As Nelson Foote puts it: "Motivation ... refer[s] to the degree to which a human being, as a participant in the ongoing social process in which he necessarily finds himself, defines a problematic situation as calling for the performance of a particular act, with more or less anticipated consummations and consequences, and thereby his organism releases the energy appropriate to performing it." Sometimes situations are unprecedented in our experience, and in these cases we have to construct their meaning, and thus our interests, by analogy or invent them de novo. More often they have routine qualities in which we assign meanings on the basis of institutionally defined roles. When we say that professors have an "interest" in teaching, research, or going on leave, we are saying that to function in the role identity of "professor," they have to define certain situations as calling for certain actions. This does not mean that they will necessarily do so (expectations and competence do not equal performance), but if they do not, they will not get tenure. The absence or failure of roles makes defining situations and interests more difficult, and identity

confusion may result. This seems to be happening today in the United States and the former Soviet Union: without the cold war's mutual attributions of threat and hostility to define their identities, these states seem unsure of what their "interests" should be.

An institution is a relatively stable set or "structure" of identities and interests. Such structures are often codified in formal rules and norms, but these have motivational force only in virtue of actors' socialization to and participation in collective knowledge. Institutions are fundamentally cognitive entities that do not exist apart from actors' ideas about how the world works. This does not mean that institutions are not real or objective, that they are "nothing but" beliefs. As collective knowledge, they are experienced as having an existence "over and above the individuals who happen to embody them at the moment." In this way, institutions come to confront individuals as more or less coercive social facts, but they are still a function of what actors collectively "know." Identities and such collective cognitions do not exist apart from each other; they are "mutually constitutive." On this view, institutionalization is a process of internalizing new identities and interests, not something occurring outside them and affecting only behavior; socialization is a cognitive process, not just a behavioral one. Conceived in this way, institutions may be cooperative or conflictual, a point sometimes lost in scholarship on international regimes, which tends to equate institutions with cooperation. There are important differences between conflictual and cooperative institutions to be sure, but all relatively stable self-other relations—even those of "enemies"—are defined intersubjectively.

Self-help is an institution, one of various structures of identity and interest that may exist under anarchy. Processes of identity-formation under anarchy are concerned first and foremost with preservation or "security" of the self. Concepts of security therefore differ in the extent to which and the manner in which the self is identified cognitively with the other, and, I want to suggest, it

28. In neo-Durkheimian parlance, institutions are "social representations." See Serge Moscovici, "The Phenomenon of Social Representations," in Rob Farr and Serge Moscovici, eds., *Social Representations* (Cambridge: Cambridge University Press, 1984), pp. 3–69. See also Barnes, *The Nature of Power*. Note that this is a considerably more socialized cognitivism than that found in much of the recent scholarship on the role of "ideas" in world politics, which tends to treat ideas as commodities that are held by individuals and intervene between the distribution of power and outcomes. For a form of cognitivism closer to my own, see Emanuel Adler, "Cognitive Evolution: A Dynamic Approach for the Study of International Relations and Their Progress," in Emanuel Adler and Beverly Crawford, eds., *Progress in Postwar International Relations* (New York: Columbia University Press, 1991), pp. 43–88.


31. Proponents of choice theory might put this in terms of "interdependent utilities." For a useful overview of relevant choice-theoretic discourse, most of which has focused on the specific case of altruism, see Harold Hochman and Shmuel Nitzan, "Concepts of Extended Preference,"
is upon this cognitive variation that the meaning of anarchy and the distribution of power depends. Let me illustrate with a standard continuum of security systems.32

At one end is the "competitive" security system, in which states identify negatively with each other's security so that ego's gain is seen as alter's loss. Negative identification under anarchy constitutes systems of "realist" power politics: risk-averse actors that infer intentions from capabilities and worry about relative gains and losses. At the limit—in the Hobbesian war of all against all—collective action is nearly impossible in such a system because each actor must constantly fear being stabbed in the back.

In the middle is the "individualistic" security system, in which states are indifferent to the relationship between their own and others' security. This constitutes "neoliberal" systems: states are still self-regarding about their security but are concerned primarily with absolute gains rather than relative gains. One's position in the distribution of power is less important, and collective action is more possible (though still subject to free riding because states continue to be "egoists").

Competitive and individualistic systems are both "self-help" forms of anarchy in the sense that states do not positively identify the security of self with that of others but instead treat security as the individual responsibility of each. Given the lack of a positive cognitive identification on the basis of which to build security regimes, power politics within such systems will necessarily consist of efforts to manipulate others to satisfy self-regarding interests.

This contrasts with the "cooperative" security system, in which states identify positively with one another so that the security of each is perceived as the responsibility of all. This is not self-help in any interesting sense, since the "self" in terms of which interests are defined is the community; national interests are international interests.33 In practice, of course, the extent to which

32. Security systems might also vary in the extent to which there is a functional differentiation or a hierarchical relationship between patron and client, with the patron playing a hegemonic role within its sphere of influence in defining the security interests of its clients. I do not examine this dimension here; for preliminary discussion, see Alexander Wendt, "The States System and Global Militarization," Ph.D. diss., University of Minnesota, Minneapolis, 1989; and Alexander Wendt and Michael Barnett, "The International System and Third World Militarization," unpublished manuscript, 1991.

states' identification with the community varies, from the limited form found in "concerts" to the full-blown form seen in "collective security" arrangements. Depending on how well developed the collective self is, it will produce security practices that are in varying degrees altruistic or prosocial. This makes collective action less dependent on the presence of active threats and less prone to free riding. Moreover, it restructures efforts to advance one's objectives, or "power politics," in terms of shared norms rather than relative power.

On this view, the tendency in international relations scholarship to view power and institutions as two opposing explanations of foreign policy is therefore misleading, since anarchy and the distribution of power only have meaning for state action in virtue of the understandings and expectations that constitute institutional identities and interests. Self-help is one such institution, constituting one kind of anarchy but not the only kind. Waltz's three-part definition of structure therefore seems underspecified. In order to go from structure to action, we need to add a fourth: the intersubjectively constituted structure of identities and interests in the system.

This has an important implication for the way in which we conceive of states in the state of nature before their first encounter with each other. Because states do not have conceptions of self and other, and thus security interests, apart from or prior to interaction, we assume too much about the state of nature if we concur with Waltz that, in virtue of anarchy, "international political systems, like economic markets, are formed by the coaction of self-regarding units." We also assume too much if we argue that, in virtue of


anarchy, states in the state of nature necessarily face a "stag hunt" or "security dilemma." These claims presuppose a history of interaction in which actors have acquired "selfish" identities and interests; before interaction (and still in abstraction from first- and second-image factors) they would have no experience upon which to base such definitions of self and other. To assume otherwise is to attribute to states in the state of nature qualities that they can only possess in society. Self-help is an institution, not a constitutive feature of anarchy.

What, then, is a constitutive feature of the state of nature before interaction? Two things are left if we strip away those properties of the self which presuppose interaction with others. The first is the material substrate of agency, including its intrinsic capabilities. For human beings, this is the body; for states, it is an organizational apparatus of governance. In effect, I am suggesting for rhetorical purposes that the raw material out of which members of the state system are constituted is created by domestic society before states enter the constitutive process of international society, although this process implies neither stable territoriality nor sovereignty, which are internationally negotiated terms of individuality (as discussed further below). The second is a desire to preserve this material substrate, to survive. This does not entail "self-regardingness," however, since actors do not have a self prior to interaction with an other; how they view the meaning and requirements of this survival therefore depends on the processes by which conceptions of self evolve.

This may all seem very arcane, but there is an important issue at stake: are the foreign policy identities and interests of states exogenous or endogenous to the state system? The former is the answer of an individualistic or undersocialized systemic theory for which rationalism is appropriate; the latter is the answer of a fully socialized systemic theory. Waltz seems to offer the latter and


39. My argument here parallels Rousseau's critique of Hobbes. For an excellent critique of realist appropriations of Rousseau, see Michael Williams, "Rousseau, Realism, and Realpolitik," *Millennium* 18 (Summer 1989), pp. 188–204. Williams argues that far from being a fundamental starting point in the state of nature, for Rousseau the stag hunt represented a stage in man's fall. On p. 190, Williams cites Rousseau's description of man prior to leaving the state of nature: "Man only knows himself; he does not see his own well-being to be identified with or contrary to that of anyone else; he neither hates anything nor loves anything; but limited to no more than physical instinct, he is no one, he is an animal." For another critique of Hobbes on the state of nature that parallels my constructivist reading of anarchy, see Charles Landesman, "Reflections on Hobbes: Anarchy and Human Nature," in Peter Caws, ed., *The Causes of Quarrel* (Boston: Beacon, 1989), pp. 139–48.

40. Empirically, this suggestion is problematic, since the process of decolonization and the subsequent support of many Third World states by international society point to ways in which even the raw material of "empirical statehood" is constituted by the society of states. See Robert Jackson and Carl Rosberg, "Why Africa's Weak States Persist: The Empirical and the Juridical in Statehood," *World Politics* 35 (October 1982), pp. 1–24.
proposes two mechanisms, competition and socialization, by which structure conditions state action.\textsuperscript{41} The content of his argument about this conditioning, however, presupposes a self-help system that is not itself a constitutive feature of anarchy. As James Morrow points out, Waltz's two mechanisms condition behavior, not identity and interest.\textsuperscript{42} This explains how Waltz can be accused of both "individualism" and "structuralism."\textsuperscript{43} He is the former with respect to systemic constitutions of identity and interest, the latter with respect to systemic determinations of behavior.

\textit{Anarchy and the social construction of power politics}

If self-help is not a constitutive feature of anarchy, it must emerge causally from processes in which anarchy plays only a permissive role.\textsuperscript{44} This reflects a second principle of constructivism: that the meanings in terms of which action is organized arise out of interaction.\textsuperscript{45} This being said, however, the situation facing states as they encounter one another for the first time may be such that only self-regarding conceptions of identity can survive; if so, even if these conceptions are socially constructed, neorealists may be right in holding identities and interests constant and thus in privileging one particular meaning of anarchic structure over process. In this case, rationalists would be right to argue for a weak, behavioral conception of the difference that institutions make, and realists would be right to argue that any international institutions which are created will be inherently unstable, since without the power to

\textsuperscript{41} Waltz, \textit{Theory of International Politics}, pp. 74–77.

\textsuperscript{42} See James Morrow, "Social Choice and System Structure in World Politics," \textit{World Politics} 41 (October 1988), p. 89. Waltz's behavioral treatment of socialization may be usefully contrasted with the more cognitive approach taken by Ikenberry and the Kupchans in the following articles: G. John Ikenberry and Charles Kupchan, "Socialization and Hegemonic Power," \textit{International Organization} 44 (Summer 1989), pp. 283–316; and Kupchan and Kupchan, "Concerts, Collective Security, and the Future of Europe." Their approach is close to my own, but they define socialization as an elite strategy to induce value change in others, rather than as a ubiquitous feature of interaction in terms of which all identities and interests get produced and reproduced.


transform identities and interests they will be "continuing objects of choice" by exogenously constituted actors constrained only by the transaction costs of behavioral change.\footnote{See Robert Grafstein, "Rational Choice: Theory and Institutions," in Kristen Monroe, ed., The Economic Approach to Politics (New York: Harper Collins, 1991), pp. 263–64. A good example of the promise and limits of transaction cost approaches to institutional analysis is offered by Robert Keohane in his After Hegemony (Princeton, N.J.: Princeton University Press, 1984).} Even in a permissive causal role, in other words, anarchy may decisively restrict interaction and therefore restrict viable forms of systemic theory. I address these causal issues first by showing how self-regarding ideas about security might develop and then by examining the conditions under which a key efficient cause—predation—may dispose states in this direction rather than others.

Conceptions of self and interest tend to "mirror" the practices of significant others over time. This principle of identity-formation is captured by the symbolic interactionist notion of the "looking-glass self," which asserts that the self is a reflection of an actor's socialization.

Consider two actors—ego and alter—encountering each other for the first time.\footnote{This situation is not entirely metaphorical in world politics, since throughout history states have "discovered" each other, generating an instant anarchy as it were. A systematic empirical study of first contacts would be interesting.} Each wants to survive and has certain material capabilities, but neither actor has biological or domestic imperatives for power, glory, or conquest (still bracketed), and there is no history of security or insecurity between the two. What should they do? Realists would probably argue that each should act on the basis of worst-case assumptions about the other's intentions, justifying such an attitude as prudent in view of the possibility of death from making a mistake. Such a possibility always exists, even in civil society; however, society would be impossible if people made decisions purely on the basis of worst-case possibilities. Instead, most decisions are and should be made on the basis of probabilities, and these are produced by interaction, by what actors do.

In the beginning is ego's gesture, which may consist, for example, of an advance, a retreat, a brandishing of arms, a laying down of arms, or an attack.\footnote{Mead's analysis of gestures remains definitive. See Mead's Mind, Self, and Society. See also the discussion of the role of signaling in the "mechanics of interaction" in Turner's A Theory of Social Interaction, pp. 74–79 and 92–115.} For ego, this gesture represents the basis on which it is prepared to respond to alter. This basis is unknown to alter, however, and so it must make an inference or "attribution" about ego's intentions and, in particular, given that this is anarchy, about whether ego is a threat.\footnote{On the role of attribution processes in the interactionist account of identity-formation, see Sheldon Stryker and Avi Gottlieb, "Attribution Theory and Symbolic Interactionism," in John Harvey et al., eds., New Directions in Attribution Research, vol. 3 (Hillsdale, N.J.: Lawrence Erlbaum, 1981), pp. 425–58; and Kathleen Crittenden, "Sociological Aspects of Attribution," Annual Review of Sociology, vol. 9, 1983, pp. 425–46. On attributional processes in international relations, see Shawn Rosenberg and Gary Wolfsfeld, "International Conflict and the Problem of Attribution," Journal of Conflict Resolution 21 (March 1977), pp. 75–103.} The content of this inference will largely depend on two considerations. The first is the gesture's and ego's
physical qualities, which are in part contrived by ego and which include the
direction of movement, noise, numbers, and immediate consequences of the
gesture. The second consideration concerns what alter would intend by such
qualities were it to make such a gesture itself. Alter may make an attributational
"error" in its inference about ego's intent, but there is also no reason for it to
assume a priori—before the gesture—that ego is threatening, since it is only
through a process of signaling and interpreting that the costs and probabilities
of being wrong can be determined. Social threats are constructed, not natural.

Consider an example. Would we assume, a priori, that we were about to be
attacked if we are ever contacted by members of an alien civilization? I think
not. We would be highly alert, of course, but whether we placed our military
forces on alert or launched an attack would depend on how we interpreted the
import of their first gesture for our security—if only to avoid making an
immediate enemy out of what may be a dangerous adversary. The possibility of
error, in other words, does not force us to act on the assumption that the aliens
are threatening: action depends on the probabilities we assign, and these are in
key part a function of what the aliens do; prior to their gesture, we have no
systemic basis for assigning probabilities. If their first gesture is to appear with a
thousand spaceships and destroy New York, we will define the situation as
threatening and respond accordingly. But if they appear with one spaceship,
saying what seems to be "we come in peace," we will feel "reassured" and will
probably respond with a gesture intended to reassure them, even if this gesture
is not necessarily interpreted by them as such.

This process of signaling, interpreting, and responding completes a "social
act" and begins the process of creating intersubjective meanings. It advances
the same way. The first social act creates expectations on both sides about each
other's future behavior: potentially mistaken and certainly tentative, but
expectations nonetheless. Based on this tentative knowledge, ego makes a new
gesture, again signifying the basis on which it will respond to alter, and again
alter responds, adding to the pool of knowledge each has about the other, and
so on over time. The mechanism here is reinforcement; interaction rewards
actors for holding certain ideas about each other and discourages them from
holding others. If repeated long enough, these "reciprocal typifications" will
create relatively stable concepts of self and other regarding the issue at stake in
the interaction.

50. On the "stagecraft" involved in "presentations of self," see Erving Goffman, The Presentation
of the situation, see Gregory Stone, "Appearance and the Self," in Arnold Rose, ed., Human

51. This discussion of the role of possibilities and probabilities in threat perception owes much
to Stewart Johnson's comments on an earlier draft of my article.

52. On the role of "reassurance" in threat situations, see Richard Ned Lebow and Janice Gross

53. On "reciprocal typifications," see Berger and Luckmann, The Social Construction of Reality,
pp. 54–58.
It is through reciprocal interaction, in other words, that we create and instantiate the relatively enduring social structures in terms of which we define our identities and interests. Jeff Coulter sums up the ontological dependence of structure on process this way: "The parameters of social organization themselves are reproduced only in and through the orientations and practices of members engaged in social interactions over time. . . . Social configurations are not 'objective' like mountains or forests, but neither are they 'subjective' like dreams or flights of speculative fancy. They are, as most social scientists concede at the theoretical level, intersubjective constructions."\(^{54}\)

The simple overall model of identity- and interest-formation proposed in Figure 1 applies to competitive institutions no less than to cooperative ones. Self-help security systems evolve from cycles of interaction in which each party acts in ways that the other feels are threatening to the self, creating expectations that the other is not to be trusted. Competitive or egoistic identities are caused by such insecurity; if the other is threatening, the self is forced to "mirror" such behavior in its conception of the self's relationship to

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Being treated as an object for the gratification of others precludes the positive identification with others necessary for collective security; conversely, being treated by others in ways that are empathic with respect to the security of the self permits such identification.

Competitive systems of interaction are prone to security “dilemmas,” in which the efforts of actors to enhance their security unilaterally threatens the security of the others, perpetuating distrust and alienation. The forms of identity and interest that constitute such dilemmas, however, are themselves ongoing effects of, not exogenous to, the interaction; identities are produced in and through “situated activity.” We do not begin our relationship with the aliens in a security dilemma; security dilemmas are not given by anarchy or nature. Of course, once institutionalized such a dilemma may be hard to change (I return to this below), but the point remains: identities and interests are constituted by collective meanings that are always in process. As Sheldon Stryker emphasizes, “The social process is one of constructing and reconstructing self and social relationships.” If states find themselves in a self-help system, this is because their practices made it that way. Changing the practices will change the intersubjective knowledge that constitutes the system.

Predator states and anarchy as permissive cause

The mirror theory of identity-formation is a crude account of how the process of creating identities and interests might work, but it does not tell us why a system of states—such as, arguably, our own—would have ended up with self-regarding and not collective identities. In this section, I examine an efficient cause, predation, which, in conjunction with anarchy as a permissive cause, may generate a self-help system. In so doing, however, I show the key role that the structure of identities and interests plays in mediating anarchy’s explanatory role.

The predator argument is straightforward and compelling. For whatever reasons—biology, domestic politics, or systemic victimization—some states


may become predisposed toward aggression. The aggressive behavior of these predators or “bad apples” forces other states to engage in competitive power politics, to meet fire with fire, since failure to do so may degrade or destroy them. One predator will best a hundred pacifists because anarchy provides no guarantees. This argument is powerful in part because it is so weak: rather than making the strong assumption that all states are inherently power-seeking (a purely reductionist theory of power politics), it assumes that just one is power-seeking and that the others have to follow suit because anarchy permits the one to exploit them.

In making this argument, it is important to reiterate that the possibility of predation does not in itself force states to anticipate it a priori with competitive power politics of their own. The possibility of predation does not mean that “war may at any moment occur”; it may in fact be extremely unlikely. Once a predator emerges, however, it may condition identity- and interest-formation in the following manner.

In an anarchy of two, if ego is predatory, alter must either define its security in self-help terms or pay the price. This follows directly from the above argument, in which conceptions of self mirror treatment by the other. In an anarchy of many, however, the effect of predation also depends on the level of collective identity already attained in the system. If predation occurs right after the first encounter in the state of nature, it will force others with whom it comes in contact to defend themselves, first individually and then collectively if they come to perceive a common threat. The emergence of such a defensive alliance will be seriously inhibited if the structure of identities and interests has already evolved into a Hobbesian world of maximum insecurity, since potential allies will strongly distrust each other and face intense collective action problems; such insecure allies are also more likely to fall out amongst themselves once the predator is removed. If collective security identity is high, however, the emergence of a predator may do much less damage. If the predator attacks any member of the collective, the latter will come to the victim’s defense on the principle of “all for one, one for all,” even if the predator is not presently a threat to other members of the collective. If the predator is not strong enough to withstand the collective, it will be defeated and collective security will obtain. But if it is strong enough, the logic of the two-actor case (now predator and collective) will activate, and balance-of-power politics will reestablish itself.

The timing of the emergence of predation relative to the history of identity-formation in the community is therefore crucial to anarchy’s explanatory role as a permissive cause. Predation will always lead victims to defend themselves, but whether defense will be collective or not depends on the history of interaction within the potential collective as much as on the ambitions of the predator. Will the disappearance of the Soviet threat renew old insecurities among the members of the North Atlantic Treaty Organization? Perhaps, but not if they have reasons independent of that threat for identifying their security with one another. Identities and interests are relationship-specific, not intrinsic
attributes of a "portfolio"; states may be competitive in some relationships and solidary in others. "Mature" anarchies are less likely than "immature" ones to be reduced by predation to a Hobbesian condition, and maturity, which is a proxy for structures of identity and interest, is a function of process.59

The source of predation also matters. If it stems from unit-level causes that are immune to systemic impacts (causes such as human nature or domestic politics taken in isolation), then it functions in a manner analogous to a "genetic trait" in the constructed world of the state system. Even if successful, this trait does not select for other predators in an evolutionary sense so much as it teaches other states to respond in kind, but since traits cannot be unlearned, the other states will continue competitive behavior until the predator is either destroyed or transformed from within. However, in the more likely event that predation stems at least in part from prior systemic interaction—perhaps as a result of being victimized in the past (one thinks here of Nazi Germany or the Soviet Union)—then it is more a response to a learned identity and, as such, might be transformed by future social interaction in the form of appeasement, reassurances that security needs will be met, systemic effects on domestic politics, and so on. In this case, in other words, there is more hope that process can transform a bad apple into a good one.

The role of predation in generating a self-help system, then, is consistent with a systematic focus on process. Even if the source of predation is entirely exogenous to the system, it is what states do that determines the quality of their interactions under anarchy. In this respect, it is not surprising that it is classical realists rather than structural realists who emphasize this sort of argument. The former's emphasis on unit-level causes of power politics leads more easily to a permissive view of anarchy's explanatory role (and therefore to a processual view of international relations) than does the latter's emphasis on anarchy as a "structural cause".60 neorealists do not need predation because the system is given as self-help.

This raises anew the question of exactly how much and what kind of role human nature and domestic politics play in world politics. The greater and more destructive this role, the more significant predation will be, and the less amenable anarchy will be to formation of collective identities. Classical realists, of course, assumed that human nature was possessed by an inherent lust for power or glory. My argument suggests that assumptions such as this were made for a reason: an unchanging Hobbesian man provides the powerful efficient cause necessary for a relentless pessimism about world politics that anarchic structure alone, or even structure plus intermittent predation, cannot supply. One can be skeptical of such an essentialist assumption, as I am, but it does

59. On the "maturity" of anarchies, see Barry Buzan, People, States, and Fear (Chapel Hill: University of North Carolina Press, 1983).

60. A similar intuition may lie behind Ashley's effort to reappropriate classical realist discourse for critical international relations theory. See Richard Ashley, "Political Realism and Human Interests," International Studies Quarterly 38 (June 1981), pp. 204–36.
produce determinate results at the expense of systemic theory. A concern with systemic process over structure suggests that perhaps it is time to revisit the debate over the relative importance of first-, second-, and third-image theories of state identity-formation.61

Assuming for now that systemic theories of identity-formation in world politics are worth pursuing, let me conclude by suggesting that the realist-rationalist alliance "reifies" self-help in the sense of treating it as something separate from the practices by which it is produced and sustained. Peter Berger and Thomas Luckmann define reification as follows: "[It] is the apprehension of the products of human activity as if they were something else than human products—such as facts of nature, results of cosmic laws, or manifestations of divine will. Reification implies that man is capable of forgetting his own authorship of the human world, and further, that the dialectic between man, the producer, and his products is lost to consciousness. The reified world is . . . experienced by man as a strange facticity, an opus alienum over which he has no control rather than as the opus proprium of his own productive activity."62 By denying or bracketing states' collective authorship of their identities and interests, in other words, the realist-rationalist alliance denies or brackets the fact that competitive power politics help create the very "problem of order" they are supposed to solve—that realism is a self-fulfilling prophecy. Far from being exogenously given, the intersubjective knowledge that constitutes competitive identities and interests is constructed every day by processes of "social will formation."63 It is what states have made of themselves.

Institutional transformations of power politics

Let us assume that processes of identity- and interest-formation have created a world in which states do not recognize rights to territory or existence—a war of all against all. In this world, anarchy has a "realist" meaning for state action: be insecure and concerned with relative power. Anarchy has this meaning only in virtue of collective, insecurity-producing practices, but if those practices are

61. Waltz has himself helped open up such a debate with his recognition that systemic factors condition but do not determine state actions. See Kenneth Waltz, "Reflections on Theory of International Politics: A Response to My Critics," in Robert Keohane, ed., Neorealism and Its Critics (New York: Columbia University Press, 1986), pp. 322–45. The growing literature on the observation that "democracies do not fight each other" is relevant to this question, as are two other studies that break important ground toward a "reductionist" theory of state identity: William Bloom's Personal Identity, National Identity and International Relations (Cambridge: Cambridge University Press, 1990) and Lumsdaine's Ideals and Interests.


relatively stable, they do constitute a system that may resist change. The fact that worlds of power politics are socially constructed, in other words, does not guarantee they are malleable, for at least two reasons.

The first reason is that once constituted, any social system confronts each of its members as an objective social fact that reinforces certain behaviors and discourages others. Self-help systems, for example, tend to reward competition and punish altruism. The possibility of change depends on whether the exigencies of such competition leave room for actions that deviate from the prescribed script. If they do not, the system will be reproduced and deviant actors will not.64

The second reason is that systemic change may also be inhibited by actors' interests in maintaining relatively stable role identities. Such interests are rooted not only in the desire to minimize uncertainty and anxiety, manifested in efforts to confirm existing beliefs about the social world, but also in the desire to avoid the expected costs of breaking commitments made to others—notably domestic constituencies and foreign allies in the case of states—as part of past practices. The level of resistance that these commitments induce will depend on the "salience" of particular role identities to the actor.65 The United States, for example, is more likely to resist threats to its identity as "leader of anticommunist crusades" than to its identity as "promoter of human rights." But for almost any role identity, practices and information that challenge it are likely to create cognitive dissonance and even perceptions of threat, and these may cause resistance to transformations of the self and thus to social change.66

For both systemic and "psychological" reasons, then, intersubjective understandings and expectations may have a self-perpetuating quality, constituting path-dependencies that new ideas about self and other must transcend. This does not change the fact that through practice agents are continuously producing and reproducing identities and interests, continuously "choosing now the preferences [they] will have later."67 But it does mean that choices may not be experienced with meaningful degrees of freedom. This could be a constructivist justification for the realist position that only simple learning is


possible in self-help systems. The realist might concede that such systems are socially constructed and still argue that after the corresponding identities and interests have become institutionalized, they are almost impossible to transform.

In the remainder of this article, I examine three institutional transformations of identity and security interest through which states might escape a Hobbesian world of their own making. In so doing, I seek to clarify what it means to say that "institutions transform identities and interests," emphasizing that the key to such transformations is relatively stable practice.

Sovereignty, recognition, and security

In a Hobbesian state of nature, states are individuated by the domestic processes that constitute them as states and by their material capacity to deter threats from other states. In this world, even if free momentarily from the predations of others, state security does not have any basis in social recognition—in intersubjective understandings or norms that a state has a right to its existence, territory, and subjects. Security is a matter of national power, nothing more.

The principle of sovereignty transforms this situation by providing a social basis for the individuality and security of states. Sovereignty is an institution, and so it exists only in virtue of certain intersubjective understandings and expectations; there is no sovereignty without an other. These understandings and expectations not only constitute a particular kind of state—the "sovereign" state—but also constitute a particular form of community, since identities are relational. The essence of this community is a mutual recognition of one another's right to exercise exclusive political authority within territorial limits. These reciprocal "permissions"68 constitute a spatially rather than functionally differentiated world—a world in which fields of practice constitute and are organized around "domestic" and "international" spaces rather than around the performance of particular activities.69 The location of the boundaries between these spaces is of course sometimes contested, war being one practice through which states negotiate the terms of their individuality. But this does not change the fact that it is only in virtue of mutual recognition that states have


69. This is the intersubjective basis for the principle of functional nondifferentiation among states, which "drops out" of Waltz's definition of structure because the latter has no explicit intersubjective basis. In international relations scholarship, the social production of territorial space has been emphasized primarily by poststructuralists. See, for example, Richard Ashley, "The Geopolitics of Geopolitical Space: Toward a Critical Social Theory of International Politics," *Alternatives* 12 (October 1987), pp. 403-34; and Simon Dalby, *Creating the Second Cold War* (London: Pinter, 1990). But the idea of space as both product and constituent of practice is also prominent in structurationist discourse, see Giddens, *Central Problems in Social Theory*; and Derek Gregory and John Urry, eds., *Social Relations and Spatial Structures* (London: Macmillan, 1985).
“territorial property rights.”

This recognition functions as a form of “social closure” that disempowers nonstate actors and empowers and helps stabilize interaction among states.

Sovereignty norms are now so taken for granted, so natural, that it is easy to overlook the extent to which they are both presupposed by and an ongoing artifact of practice. When states tax “their” “citizens” and not others, when they “protect” their markets against foreign “imports,” when they kill thousands of Iraqis in one kind of war and then refuse to “intervene” to kill even one person in another kind, a “civil” war, and when they fight a global war against a regime that sought to destroy the institution of sovereignty and then give Germany back to the Germans, they are acting against the background of, and thereby reproducing, shared norms about what it means to be a sovereign state.

If states stopped acting on those norms, their identity as “sovereigns” (if not necessarily as “states”) would disappear. The sovereign state is an ongoing accomplishment of practice, not a once-and-for-all creation of norms that somehow exist apart from practice. Thus, saying that “the institution of sovereignty transforms identities” is shorthand for saying that “regular practices produce mutually constituting sovereign identities (agents) and their associated institutional norms (structures).” Practice is the core of constructivist resolutions of the agent-structure problem. This ongoing process may not be politically problematic in particular historical contexts and, indeed, once a community of mutual recognition is constituted, its members—even the disadvantaged ones—may have a vested interest in reproducing it. In fact, this is part of what having an identity means. But this identity and institution remain dependent on what actors do: removing those practices will remove their intersubjective conditions of existence.

70. See John Ruggie, “Continuity and Transformation in the World Polity: Toward a Neorealist Synthesis,” World Politics 35 (January 1983), pp. 261-85. In Mind, Self, and Society, p. 161, Mead offers the following argument: “If we say 'this is my property, I shall control it,' that affirmation calls out a certain set of responses which must be the same in any community in which property exists. It involves an organized attitude with reference to property which is common to all members of the community. One must have a definite attitude of control of his own property and respect for the property of others. Those attitudes (as organized sets of responses) must be there on the part of all, so that when one says such a thing he calls out in himself the response of the others. That which makes society possible is such common responses.”


72. See Richard Ashley, “Untying the Sovereign State: A Double Reading of the Anarchy Problematique,” Millennium 17 (Summer 1988), pp. 227-62. Those with more modernist sensibilities will find an equally practice-centric view of institutions in Blumer’s observation on p. 19 of “The Methodological Position of Symbolic Interactionism”: “A gratuitous acceptance of the concepts of norms, values, social rules and the like should not blind the social scientist to the fact that any one of them is subtended by a process of social interaction—a process that is necessary not only for their change but equally well for their retention in a fixed form. It is the social process in group life that creates and upholds the rules, not the rules that create and uphold group life.”

This may tell us something about how institutions of sovereign states are reproduced through social interaction, but it does not tell us why such a structure of identity and interest would arise in the first place. Two conditions would seem necessary for this to happen: (1) the density and regularity of interactions must be sufficiently high and (2) actors must be dissatisfied with preexisting forms of identity and interaction. Given these conditions, a norm of mutual recognition is relatively undemanding in terms of social trust, having the form of an assurance game in which a player will acknowledge the sovereignty of the others as long as they will in turn acknowledge that player's own sovereignty. Articulating international legal principles such as those embodied in the Peace of Augsburg (1555) and the Peace of Westphalia (1648) may also help by establishing explicit criteria for determining violations of the nascent social consensus. But whether such a consensus holds depends on what states do. If they treat each other as if they were sovereign, then over time they will institutionalize that mode of subjectivity; if they do not, then that mode will not become the norm.

Practices of sovereignty will transform understandings of security and power politics in at least three ways. First, states will come to define their (and our) security in terms of preserving their "property rights" over particular territories. We now see this as natural, but the preservation of territorial frontiers is not, in fact, equivalent to the survival of the state or its people. Indeed, some states would probably be more secure if they would relinquish certain territories—the "Soviet Union" of some minority republics, "Yugoslavia" of Croatia and Slovenia, Israel of the West Bank, and so on. The fact that sovereignty practices have historically been oriented toward producing distinct territorial spaces, in other words, affects states' conceptualization of what they must "secure" to function in that identity, a process that may help account for the "hardening" of territorial boundaries over the centuries.

Second, to the extent that states successfully internalize sovereignty norms, they will be more respectful toward the territorial rights of others. This restraint is not primarily because of the costs of violating sovereignty norms, although when violators do get punished (as in the Gulf War) it reminds everyone of what these costs can be, but because part of what it means to be a

74. See William Coplin, "International Law and Assumptions About the State System," *World Politics* 17 (July 1965), pp. 615–34.
"sovereign" state is that one does not violate the territorial rights of others without "just cause." A clear example of such an institutional effect, convincingly argued by David Strang, is the markedly different treatment that weak states receive within and outside communities of mutual recognition. What keeps the United States from conquering the Bahamas, or Nigeria from seizing Togo, or Australia from occupying Vanuatu? Clearly, power is not the issue, and in these cases even the cost of sanctions would probably be negligible. One might argue that great powers simply have no "interest" in these conquests, and this might be so, but this lack of interest can only be understood in terms of their recognition of weak states' sovereignty. I have no interest in exploiting my friends, not because of the relative costs and benefits of such action but because they are my friends. The absence of recognition, in turn, helps explain the Western states' practices of territorial conquest, enslavement, and genocide against Native American and African peoples. It is in that world that only power matters, not the world of today.

Finally, to the extent that their ongoing socialization teaches states that their sovereignty depends on recognition by other states, they can afford to rely more on the institutional fabric of international society and less on individual national means—especially military power—to protect their security. The intersubjective understandings embodied in the institution of sovereignty, in other words, may redefine the meaning of others' power for the security of the self. In policy terms, this means that states can be less worried about short-term survival and relative power and can thus shift their resources accordingly. Ironically, it is the great powers, the states with the greatest national means, that may have the hardest time learning this lesson; small powers do not have the luxury of relying on national means and may therefore learn faster that collective recognition is a cornerstone of security.

None of this is to say that power becomes irrelevant in a community of sovereign states. Sometimes states are threatened by others that do not recognize their existence or particular territorial claims, that resent the externalities from their economic policies, and so on. But most of the time, these threats are played out within the terms of the sovereignty game. The fates of Napoleon and Hitler show what happens when they are not.

**Cooperation among egoists and transformations of identity**

We began this section with a Hobbesian state of nature. Cooperation for joint gain is extremely difficult in this context, since trust is lacking, time horizons are short, and relative power concerns are high. Life is "nasty, brutish, and short." Sovereignty transforms this system into a Lockean world of (mostly) mutually recognized property rights and (mostly) egoistic rather than

competitive conceptions of security, reducing the fear that what states already have will be seized at any moment by potential collaborators, thereby enabling them to contemplate more direct forms of cooperation. A necessary condition for such cooperation is that outcomes be positively interdependent in the sense that potential gains exist which cannot be realized by unilateral action. States such as Brazil and Botswana may recognize each other's sovereignty, but they need further incentives to engage in joint action. One important source of incentives is the growing "dynamic density" of interaction among states in a world with new communications technology, nuclear weapons, externalities from industrial development, and so on. Unfortunately, growing dynamic density does not ensure that states will in fact realize joint gains; interdependence also entails vulnerability and the risk of being "the sucker," which if exploited will become a source of conflict rather than cooperation.

This is the rationale for the familiar assumption that egoistic states will often find themselves facing prisoners' dilemma, a game in which the dominant strategy, if played only once, is to defect. As Michael Taylor and Robert Axelrod have shown, however, given iteration and a sufficient shadow of the future, egoists using a tit-for-tat strategy can escape this result and build cooperative institutions. The story they tell about this process on the surface seems quite similar to George Herbert Mead's constructivist analysis of interaction, part of which is also told in terms of "games." Cooperation is a gesture indicating ego's willingness to cooperate; if alter defects, ego does likewise, signaling its unwillingness to be exploited; over time and through reciprocal play, each learns to form relatively stable expectations about the other's behavior, and through these, habits of cooperation (or defection) form. Despite similar concerns with communication, learning, and habit-formation, however, there is an important difference between the game-theoretic and constructivist analysis of interaction that bears on how we conceptualize the causal powers of institutions.

In the traditional game-theoretic analysis of cooperation, even an iterated one, the structure of the game—of identities and interests—is exogenous to interaction and, as such, does not change. A "black box" is put around identity- and interest-formation, and analysis focuses instead on the relation-

78. On "dynamic density," see Ruggie, "Continuity and Transformation in the World Polity"; and Waltz, "Reflections on Theory of International Politics." The role of interdependence in conditioning the speed and depth of social learning is much greater than the attention to which I have paid it. On the consequences of interdependence under anarchy, see Helen Milner, "The Assumption of Anarchy in International Relations Theory: A Critique," Review of International Studies 17 (January 1991), pp. 67-85.
80. Mead, Mind, Self, and Society.
81. Strictly speaking, this is not true, since in iterated games the addition of future benefits to current ones changes the payoff structure of the game at T1, in this case from prisoners' dilemma to an assurance game. This transformation of interest takes place entirely within the actor, however, and as such is not a function of interaction with the other.
ship between expectations and behavior. The norms that evolve from interaction are treated as rules and behavioral regularities which are external to the actors and which resist change because of the transaction costs of creating new ones. The game-theoretic analysis of cooperation among egoists is at base behavioral.

A constructivist analysis of cooperation, in contrast, would concentrate on how the expectations produced by behavior affect identities and interests. The process of creating institutions is one of internalizing new understandings of self and other, of acquiring new role identities, not just of creating external constraints on the behavior of exogenously constituted actors. Even if not intended as such, in other words, the process by which egoists learn to cooperate is at the same time a process of reconstructing their interests in terms of shared commitments to social norms. Over time, this will tend to transform a positive interdependence of outcomes into a positive interdependence of utilities or collective interest organized around the norms in question. These norms will resist change because they are tied to actors’ commitments to their identities and interests, not merely because of transaction costs. A constructivist analysis of “the cooperation problem,” in other words, is at base cognitive rather than behavioral, since it treats the intersubjective knowledge that defines the structure of identities and interests, of the “game,” as endogenous to and instantiated by interaction itself.

The debate over the future of collective security in Western Europe may illustrate the significance of this difference. A weak liberal or rationalist analysis would assume that the European states’ “portfolio” of interests has not fundamentally changed and that the emergence of new factors, such as the collapse of the Soviet threat and the rise of Germany, would alter their cost-benefit ratios for pursuing current arrangements, thereby causing existing institutions to break down. The European states formed collaborative institutions for good, exogenously constituted egoistic reasons, and the same reasons may lead them to reject those institutions; the game of European power politics has not changed. A strong liberal or constructivist analysis of this problem would suggest that four decades of cooperation may have transformed a positive interdependence of outcomes into a collective “European identity” in terms of which states increasingly define their “self”-interests. Even if egoistic reasons were its starting point, the process of cooperating tends to redefine those reasons by reconstituting identities and interests in terms of new intersubjective understandings and commitments. Changes in the distribution of power during the late twentieth century are undoubtedly a challenge to these new understandings, but it is not as if West European states have some

82. In fairness to Axelrod, he does point out that internalization of norms is a real possibility that may increase the resilience of institutions. My point is that this important idea cannot be derived from an approach to theory that takes identities and interests as exogenously given.
inherent, exogenously given interest in abandoning collective security if the price is right. Their identities and security interests are continuously in process, and if collective identities become "embedded," they will be as resistant to change as egoistic ones. 84 Through participation in new forms of social knowledge, in other words, the European states of 1990 might no longer be the states of 1950.

Critical strategic theory and collective security

The transformation of identity and interest through an "evolution of cooperation" faces two important constraints. The first is that the process is incremental and slow. Actors' objectives in such a process are typically to realize joint gains within what they take to be a relatively stable context, and they are therefore unlikely to engage in substantial reflection about how to change the parameters of that context (including the structure of identities and interests) and unlikely to pursue policies specifically designed to bring about such changes. Learning to cooperate may change those parameters, but this occurs as an unintended consequence of policies pursued for other reasons rather than as a result of intentional efforts to transcend existing institutions.

A second, more fundamental, constraint is that the evolution of cooperation story presupposes that actors do not identify negatively with one another. Actors must be concerned primarily with absolute gains; to the extent that antipathy and distrust lead them to define their security in relativistic terms, it will be hard to accept the vulnerabilities that attend cooperation. 85 This is important because it is precisely the "central balance" in the state system that seems to be so often afflicted with such competitive thinking, and realists can therefore argue that the possibility of cooperation within one "pole" (for example, the West) is parasitic on the dominance of competition between poles (the East–West conflict). Relations between the poles may be amenable to some positive reciprocity in areas such as arms control, but the atmosphere of distrust leaves little room for such cooperation and its transformative consequences. 86 The conditions of negative identification that make an "evolution of cooperation" most needed work precisely against such a logic.

This seemingly intractable situation may nevertheless be amenable to quite a different logic of transformation, one driven more by self-conscious efforts to change structures of identity and interest than by unintended consequences. Such voluntarism may seem to contradict the spirit of constructivism, since

85. See Grieco, "Anarchy and the Limits of Cooperation."
would-be revolutionaries are presumably themselves effects of socialization to structures of identity and interest. How can they think about changing that to which they owe their identity? The possibility lies in the distinction between the social determination of the self and the personal determination of choice, between what Mead called the "me" and the "I."87 The "me" is that part of subjectivity which is defined in terms of others; the character and behavioral expectations of a person's role identity as "professor," or of the United States as "leader of the alliance," for example, are socially constituted. Roles are not played in mechanical fashion according to precise scripts, however, but are "taken" and adapted in idiosyncratic ways by each actor.88 Even in the most constrained situations, role performance involves a choice by the actor. The "I" is the part of subjectivity in which this appropriation and reaction to roles and its corresponding existential freedom lie.

The fact that roles are "taken" means that, in principle, actors always have a capacity for "character planning"—for engaging in critical self-reflection and choices designed to bring about changes in their lives.89 But when or under what conditions can this creative capacity be exercised? Clearly, much of the time it cannot: if actors were constantly reinventing their identities, social order would be impossible, and the relative stability of identities and interests in the real world is indicative of our propensity for habitual rather than creative action. The exceptional, conscious choosing to transform or transcend roles has at least two preconditions. First, there must be a reason to think of oneself in novel terms. This would most likely stem from the presence of new social situations that cannot be managed in terms of preexisting self-conceptions. Second, the expected costs of intentional role change—the sanctions imposed by others with whom one interacted in previous roles—cannot be greater than its rewards.

When these conditions are present, actors can engage in self-reflection and practice specifically designed to transform their identities and interests and thus to "change the games" in which they are embedded. Such "critical" strategic theory and practice has not received the attention it merits from students of world politics (another legacy of exogenously given interests perhaps), particularly given that one of the most important phenomena in contemporary world politics, Mikhail Gorbachev's policy of "New Thinking," is

87. See Mead, Mind, Self, and Society. For useful discussions of this distinction and its implications for notions of creativity in social systems, see George Cronk, The Philosophical Anthropology of George Herbert Mead (New York: Peter Lang, 1987), pp. 36-40; and Howard, "From Changing Selves Toward Changing Society."
88. Turner, "Role-Taking."
arguably precisely that. Let me therefore use this policy as an example of how states might transform a competitive security system into a cooperative one, dividing the transformative process into four stages.

The first stage in intentional transformation is the breakdown of consensus about identity commitments. In the Soviet case, identity commitments centered on the Leninist theory of imperialism, with its belief that relations between capitalist and socialist states are inherently conflictual, and on the alliance patterns that this belief engendered. In the 1980s, the consensus within the Soviet Union over the Leninist theory broke down for a variety of reasons, principal among which seem to have been the state’s inability to meet the economic-technological-military challenge from the West, the government’s decline of political legitimacy at home, and the reassurance from the West that it did not intend to invade the Soviet Union, a reassurance that reduced the external costs of role change. These factors paved the way for a radical leadership transition and for a subsequent “unfreezing of conflict schemas” concerning relations with the West.

The breakdown of consensus makes possible a second stage of critical examination of old ideas about self and other and, by extension, of the structures of interaction by which the ideas have been sustained. In periods of relatively stable role identities, ideas and structures may become reified and thus treated as things that exist independently of social action. If so, the second stage is one of denaturalization, of identifying the practices that reproduce seemingly inevitable ideas about self and other; to that extent, it is a form of “critical” rather than “problem-solving” theory. The result of such a critique should be an identification of new “possible selves” and aspirations.

90. For useful overviews of New Thinking, see Mikhail Gorbachev, Perestroika: New Thinking for Our Country and the World (New York: Harper & Row, 1987); Vendulka Kubalkova and Albert Cruickshank, Thinking New About Soviet “New Thinking” (Berkeley: Institute of International Studies, 1989); and Allen Lynch, Gorbachev’s International Outlook: Intellectual Origins and Political Consequences (New York: Institute for East-West Security Studies, 1989). It is not clear to what extent New Thinking is a conscious policy as opposed to an ad hoc policy. The intense theoretical and policy debate within the Soviet Union over New Thinking and the frequently stated idea of taking away the Western “excuse” for fearing the Soviet Union both suggest the former, but I will remain agnostic here and simply assume that it can be fruitfully interpreted “as if” it had the form that I describe.


Thinking embodies such critical theorizing. Gorbachev wants to free the Soviet Union from the coercive social logic of the cold war and engage the West in far-reaching cooperation. Toward this end, he has rejected the Leninist belief in the inherent conflict of interest between socialist and capitalist states and, perhaps more important, has recognized the crucial role that Soviet aggressive practices played in sustaining that conflict.

Such rethinking paves the way for a third stage of new practice. In most cases, it is not enough to rethink one's own ideas about self and other, since old identities have been sustained by systems of interaction with other actors, the practices of which remain a social fact for the transformative agent. In order to change the self, then, it is often necessary to change the identities and interests of the others that help sustain those systems of interaction. The vehicle for inducing such change is one's own practice and, in particular, the practice of “altercasting”—a technique of interactor control in which ego uses tactics of self-presentation and stage management in an attempt to frame alter's definitions of social situations in ways that create the role which ego desires alter to play.95 In effect, in altercasting ego tries to induce alter to take on a new identity (and thereby enlist alter in ego's effort to change itself) by treating alter as if it already had that identity. The logic of this follows directly from the mirror theory of identity-formation, in which alter's identity is a reflection of ego's practices; change those practices and ego begins to change alter's conception of itself.

What these practices should consist of depends on the logic by which the preexisting identities were sustained. Competitive security systems are sustained by practices that create insecurity and distrust. In this case, transformative practices should attempt to teach other states that one's own state can be trusted and should not be viewed as a threat to their security. The fastest way to do this is to make unilateral initiatives and self-binding commitments of sufficient significance that another state is faced with “an offer it cannot refuse.”96 Gorbachev has tried to do this by withdrawing from Afghanistan and Eastern Europe, implementing asymmetric cuts in nuclear and conventional forces, calling for “defensive defense,” and so on. In addition, he has skillfully cast the West in the role of being morally required to give aid and comfort to the Soviet Union, has emphasized the bonds of common fate between the Soviet Union and the West, and has indicated that further progress in


East–West relations is contingent upon the West assuming the identity being projected onto it. These actions are all dimensions of altercasting, the intention of which is to take away the Western “excuse” for distrusting the Soviet Union, which, in Gorbachev’s view, has helped sustain competitive identities in the past.

Yet by themselves such practices cannot transform a competitive security system, since if they are not reciprocated by alter, they will expose ego to a “sucker” payoff and quickly wither on the vine. In order for critical strategic practice to transform competitive identities, it must be “rewarded” by alter, which will encourage more such practice by ego, and so on.97 Over time, this will institutionalize a positive rather than a negative identification between the security of self and other and will thereby provide a firm intersubjective basis for what were initially tentative commitments to new identities and interests.98

Notwithstanding today’s rhetoric about the end of the cold war, skeptics may still doubt whether Gorbachev (or some future leader) will succeed in building an intersubjective basis for a new Soviet (or Russian) role identity. There are important domestic, bureaucratic, and cognitive-ideological sources of resistance in both East and West to such a change, not the least of which is the shakiness of the democratic forces’ domestic position. But if my argument about the role of intersubjective knowledge in creating competitive structures of identity and interest is right, then at least New Thinking shows a greater appreciation—conscious or not—for the deep structure of power politics than we are accustomed to in international relations practice.

Conclusion

All theories of international relations are based on social theories of the relationship between agency, process, and social structure. Social theories do not determine the content of our international theorizing, but they do structure the questions we ask about world politics and our approaches to answering those questions. The substantive issue at stake in debates about social theory is what kind of foundation offers the most fruitful set of questions and research strategies for explaining the revolutionary changes that seem to be occurring in the late twentieth century international system. Put simply, what should systemic theories of international relations look like? How should they conceptualize the relationship between structure and process? Should they be


98. The importance of reciprocity in completing the process of structural transformation makes the logic in this stage similar to that in the “evolution of cooperation.” The difference is one of prerequisites and objective: in the former, ego’s tentative redefinition of self enables it to try and change alter by acting “as if” both were already playing a new game; in the latter, ego acts only on the basis of given interests and prior experience, with transformation emerging only as an unintended consequence.
based exclusively on "microeconomic" analogies in which identities and interests are exogenously given by structure and process is reduced to interactions within those parameters? Or should they also be based on "sociological" and "social psychological" analogies in which identities and interests and therefore the meaning of structure are endogenous to process? Should a behavioral-individualism or a cognitive-constructivism be the basis for systemic theories of world politics?

This article notwithstanding, this question is ultimately an empirical one in two respects. First, its answer depends in part on how important interaction among states is for the constitution of their identities and interests. On the one hand, it may be that domestic or genetic factors, which I have systematically bracketed, are in fact much more important determinants of states' identities and interests than are systemic factors. To the extent that this is true, the individualism of a rationalist approach and the inherent privileging of structure over process in this approach become more substantively appropriate for systemic theory (if not for first- and second-image theory), since identities and interests are in fact largely exogenous to interaction among states. On the other hand, if the bracketed factors are relatively unimportant or if the importance of the international system varies historically (perhaps with the level of dynamic density and interdependence in the system), then such a framework would not be appropriate as an exclusive foundation for general systemic theory.

Second, the answer to the question about what systemic theories should look like also depends on how easily state identities and interests can change as a result of systemic interaction. Even if interaction is initially important in constructing identities and interests, once institutionalized its logic may make transformation extremely difficult. If the meaning of structure for state action changes so slowly that it becomes a de facto parameter within which process takes place, then it may again be substantively appropriate to adopt the rationalist assumption that identities and interests are given (although again, this may vary historically).

We cannot address these empirical issues, however, unless we have a framework for doing systemic research that makes state identity and interest an issue for both theoretical and empirical inquiry. Let me emphasize that this is not to say we should never treat identities and interests as given. The framing of problems and research strategies should be question-driven rather than method-driven, and if we are not interested in identity- and interest-formation, we may find the assumptions of a rationalist discourse perfectly reasonable. Nothing in this article, in other words, should be taken as an attack on rationalism per se. By the same token, however, we should not let this legitimate analytical stance become a de facto ontological stance with respect to the content of third-image theory, at least not until after we have determined that systemic interaction does not play an important role in processes of state identity- and interest-formation. We should not choose our philosophical anthropologies and social theories prematurely. By arguing that we cannot
derive a self-help structure of identity and interest from the principle of anarchy alone—by arguing that anarchy is what states make of it—this article has challenged one important justification for ignoring processes of identity-and interest-formation in world politics. As such, it helps set the stage for inquiry into the empirical issues raised above and thus for a debate about whether communitarian or individualist assumptions are a better foundation for systemic theory.

I have tried to indicate by crude example what such a research agenda might look like. Its objective should be to assess the causal relationship between practice and interaction (as independent variable) and the cognitive structures at the level of individual states and of systems of states which constitute identities and interests (as dependent variable)—that is, the relationship between what actors do and what they are. We may have some a priori notion that state actors and systemic structures are "mutually constitutive," but this tells us little in the absence of an understanding of how the mechanics of dyadic, triadic, and n-actor interaction shape and are in turn shaped by "stocks of knowledge" that collectively constitute identities and interests and, more broadly, constitute the structures of international life. Particularly important in this respect is the role of practice in shaping attitudes toward the "givenness" of these structures. How and why do actors reify social structures, and under what conditions do they denaturalize such reifications?

The state-centrism of this agenda may strike some, particularly postmodernists, as "depressingly familiar." The significance of states relative to multinational corporations, new social movements, transnationals, and intergovernmental organizations is clearly declining, and "postmodern" forms of world politics merit more research attention than they have received. But I also believe, with realists, that in the medium run sovereign states will remain the dominant political actors in the international system. Any transition to new structures of global political authority and identity—to "postinternational" politics—will be mediated by and path-dependent on the particular institutional resolution of the tension between unity and diversity, or particularism and universality, that is the sovereign state. In such a world there should continue to be a place for theories of anarchic interstate politics, alongside other forms of international theory; to that extent, I am a statist and a realist. I have argued in this article, however, that statism need not be bound by realist ideas about what "state" must mean. State identities and interests can be collectively transformed within an anarchic context by many factors—individual, domestic, systemic, or transnational—and as such are an important dependent variable. Such a


reconstruction of state-centric international theory is necessary if we are to theorize adequately about the emerging forms of transnational political identity that sovereign states will help bring into being. To that extent, I hope that statism, like the state, can be historically progressive.

I have argued that the proponents of strong liberalism and the constructivists can and should join forces in contributing to a process-oriented international theory. Each group has characteristic weaknesses that are complemented by the other’s strengths. In part because of the decision to adopt a choice-theoretic approach to theory construction, neoliberals have been unable to translate their work on institution-building and complex learning into a systemic theory that escapes the explanatory priority of realism’s concern with structure. Their weakness, in other words, is a lingering unwillingness to transcend, at the level of systemic theory, the individualist assumption that identities and interests are exogenously given. Constructivists bring to this lack of resolution a systematic communitarian ontology in which intersubjective knowledge constitutes identities and interests. For their part, however, constructivists have often devoted too much effort to questions of ontology and constitution and not enough effort to the causal and empirical questions of how identities and interests are produced by practice in anarchic conditions. As a result, they have not taken on board neoliberal insights into learning and social cognition.

An attempt to use a structurationist-symbolic interactionist discourse to bridge the two research traditions, neither of which subscribes to such a discourse, will probably please no one. But in part this is because the two “sides” have become hung up on differences over the epistemological status of social science. The state of the social sciences and, in particular, of international relations, is such that epistemological prescriptions and conclusions are at best premature. Different questions involve different standards of inference; to reject certain questions because their answers cannot conform to the standards of classical physics is to fall into the trap of method-driven rather than question-driven social science. By the same token, however, giving up the artificial restrictions of logical positivist conceptions of inquiry does not force us to give up on “Science.” Beyond this, there is little reason to attach so much importance to epistemology. Neither positivism, nor scientific realism, nor poststructuralism tells us about the structure and dynamics of international life. Philosophies of science are not theories of international relations. The good news is that strong liberals and modern and postmodern constructivists are asking broadly similar questions about the substance of international relations that differentiate both groups from the neorealist-rationalist alliance. Strong liberals and constructivists have much to learn from each other if they can come to see this through the smoke and heat of epistemology.