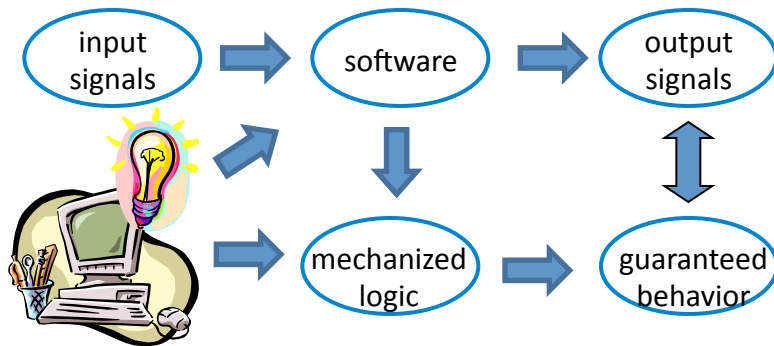


Engineering Software Correctness

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Objectives

- Software components with guaranteed properties
- Education in practices that can lead to software guarantees



Background

- Some software needs to be free of certain defects
 - You don't want your car to speed up when you press brake
 - You don't want your ailerons stuck in "roll"
 - You don't want your word processor to lose your edits
- Conventional software cannot have certified properties
 - Why? Because classical logic fails on conventional software
 - No machine-checked verification beyond driver-level SW
- What is needed?
 - Software expressed as equations, so classical logic works
 - Mechanized logic, for checking details down to the bit level
- Tools exist ... We want to put them into practice**

How to Design a Reliable Software Component

- Imagine that you already have the component
 - Express basic properties as equations ("axioms")
 - Make sure axioms cover all possible cases
 - Make sure circular axioms move toward non-circular ones
- It's as simple as that!**
- All other properties derive from the basic axioms
 - Computation based on substituting equals for equals
 - Verification relies only on classical logic
 - Machines check all details

Engineers can know behavior of designs

Example and References

- Simple properties of a multiplexor, expressed as equations

$$x_1 : [x_2, x_3, \dots x_n] = [x_1, x_2 \dots x_n]$$

$$\text{mux } [] [] = []$$

$$\text{mux } (x : xs) (y : ys) = x : y : (\text{mux } xs ys)$$

↗ software
- Derived property

$$\text{mux } [x_1, x_2, \dots x_n] [y_1, y_2, \dots y_n] = [x_1, y_1, x_2, y_2 \dots x_n, y_n]$$
- Derivation: proof by mathematical induction
 - Fully verified by machine
- Methods scale to large components
- References

Engineering Software Correctness, Page, *Journal Functional Programming* (2007)
Discrete Math with a Computer 2nd Ed, O'Donnell/Hall/Page (Springer 2006)
 DoubleCheck Your Theorems, Carl Eastlund, *ACL2 2009* (Boston)