

The UNIVERSITY OF OKLAHOMA GALLOGLY COLLEGE OF ENGINEERING SCHOOL OF COMPUTER SCIENCE

READ ME

1. This Document Details the Course Content (Syllabus)

1										
	Course Code	CS3203		d triangle contain a note; hover to read it. CS3203						
2	Course Name	Software Engineering								
3	Version	1.1								
			Instructor	Abdulhak, Ma	nsoor	Email	m.hak@ou.edu			
4	Name(s) of Academic Staff		Teaching Assistant	Haron Mung	giria	Email		hmungiria	@ou.edu	
5	Semester	Fall								
6	Year	2025								
7	Program Level									
8	Prerequisite	po								
	Course	CS 2413 or CS 2414 and CS 2813 or Math 2513								
		Deli	ivery Methods	Hour per week	Implem	entation	Date	11:00 am	Loc	ation
								- 11.00 alli		
		ies	Lecture	3 units	(3 hour(s)) per week)	MWF	11:50 am	Gallogly H	Hall 127
		ţixii	Tutorial	0 units	(0 hour(s)	(0 hour(s) per week)				
		AC	Laboratory	0 units	(0 hour(s) per week)					
0		ing	Supervision	0 units		(0 hour(s) per week)				
9		arn	Online Learning	0 units	· · · · ·	(0 hour(s) per week)				
		r Le	Out Class	6 units	(6 hour(s)) per week)		1		
		nte						09:30	Devon Ene	ergy Hall
		Cei	Students Hour□	2 units	(2 hour(s)) per week)	MW	10:30	234 or Vir	tually
		(Student Center Learning) Activities								
		-Pel					M Dec 15	01:30 pm -		
	Contact Hours	nl (S	Final Exam	0 units	(2 hour(s	(2 hour(s) per Sem)		03:30 pm	Gallogly	Hall 127
		ASO 3 Communicate effectively in a variety of professional contexts. Recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles.								
			Recognize professional respon-	<u> </u>		nents in com	outing pract	ice based on	legal and e	ethical
11			Recognize professional respon-	sibilities and make inf	formed judgm					
11		ASO 4	Recognize professional respon- principles. Function effectively as a memb	sibilities and make inf	formed judgm					
11		ASO 4 ASO 5	Recognize professional respon- principles.	sibilities and make inf	formed judgm					
11		ASO 4 ASO 5	Recognize professional respon- principles. Function effectively as a memb	sibilities and make inf	formed judgm					
11	ABET Student	ASO 4 ASO 5 N/A N/A	Recognize professional respon- principles. Function effectively as a memb N/A N/A	sibilities and make inf	formed judgm					
11	ABET Student Outcomes	ASO 4 ASO 5 N/A N/A	Recognize professional respon- principles. Function effectively as a memb N/A N/A	sibilities and make inf	ormed judgm	activities app	oropriate to	the program's	s discipline.	
11		ASO 4 ASO 5 N/A N/A	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item	sibilities and make inf er or leader of a team	formed judgm				s discipline.	Grades
11		ASO 4 ASO 5 N/A N/A N/A Methods	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision	sibilities and make infer or leader of a team Weighting 5%	ormed judgm	activities app	oropriate to	the program's	s discipline.	Grades A
11		ASO 4 ASO 5 N/A N/A N/A Methods	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan	sibilities and make infer or leader of a team Weighting 5% 5%	engaged in	activities app	oropriate to	the program's	Letter ≥ 90 80-89	Grades A B
11		ASO 4 ASO 5 N/A N/A N/A Methods	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement	er or leader of a team Weighting 5% 5%	a engaged in	activities app	oropriate to	the program's	Letter ≥ 90 80-89 70-79	Grades A B C
11 12		ASO 4 ASO 5 N/A N/A N/A Methods	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign	weighting 5% 5% 5%	engaged in	activities app	ASO 5	the program's	Letter ≥ 90 80-89 70-79 60-69	Grades A B C D
		ASO 4 ASO 5 N/A N/A N/A Methods Project	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution	weighting 5% 5% 5% 5% 30%	a engaged in	activities app	oropriate to	the program's	Letter ≥ 90 80-89 70-79	Grades A B C
		ASO 4 ASO 5 N/A N/A N/A Methods	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE	weighting 5% 5% 5% 5% 10%	a engaged in	activities app	ASO 5	the program's	Letter ≥ 90 80-89 70-79 60-69	Grades A B C D
	Outcomes	ASO 4 ASO 5 N/A N/A Methods Project Assignments	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE	Weighting 5% 5% 5% 5% 10%	a engaged in	activities app	ASO 5	the program's	Letter ≥ 90 80-89 70-79 60-69	Grades A B C
	Outcomes Assessment	ASO 4 ASO 5 N/A N/A Methods Project Assignments Midterm Exam	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE Multiple Choice	Weighting 5% 5% 5% 5% 10% 10%	ASO 3	ASO 4	ASO 5	the program's	Letter ≥ 90 80-89 70-79 60-69	Grades A B C D
	Outcomes	ASO 4 ASO 5 N/A N/A N/A Methods Project Assignments Midterm Exam Final Exam	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE	Weighting 5% 5% 5% 5% 10% 10% 10% 20%	a engaged in	activities app	ASO 5	the program's	Letter ≥ 90 80-89 70-79 60-69	Grades A B C D
	Outcomes Assessment	ASO 4 ASO 5 N/A N/A Methods Project Assignments Midterm Exam	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE Multiple Choice Free Response	Weighting 5% 5% 5% 5% 10% 10% 10% 10%	ASO 3	ASO 4	ASO 5	N/A	Letter ≥ 90 80-89 70-79 60-69 < 60	Grades A B C D
	Outcomes Assessment	ASO 4 ASO 5 N/A N/A N/A Methods Project Assignments Midterm Exam Final Exam	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE Multiple Choice Free Response	Weighting 5% 5% 5% 5% 10% 10% 10% 10%	ASO 3	ASO 4	ASO 5	N/A	Letter ≥ 90 80-89 70-79 60-69 < 60	Grades A B C D F
12	Outcomes Assessment	ASO 4 ASO 5 N/A N/A N/A Methods Project Assignments Midterm Exam Final Exam Total Required 1	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE Multiple Choice Free Response Sommerville, I (2019), Engineer Education	Weighting 5% 5% 5% 5% 10% 10% 10% 10% 20% ing Software Products	ASO 3	ASO 4	ASO 5	N/A	Letter ≥ 90 80-89 70-79 60-69 < 60	Grades A B C D
	Outcomes Assessment	ASO 4 ASO 5 N/A N/A N/A Methods Project Assignments Midterm Exam Final Exam Total Required 1 Supplementary 2	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE Multiple Choice Free Response Sommerville, I (2019), Engineer Education David Kung. (2024). Software En	Weighting 5% 5% 5% 5% 10% 10% 10% 10% 20% ing Software Product	ASO 3	ASO 4	ASO 5	N/A	Letter ≥ 90 80-89 70-79 60-69 < 60	Grades A B C D
12	Outcomes Assessment	ASO 4 ASO 5 N/A N/A N/A Methods Project Assignments Midterm Exam Final Exam Total Required 1	Recognize professional respon- principles. Function effectively as a memb N/A N/A N/A Item Ticket1 ProductVision Ticket2 ScrumPlan Ticket3 CodeManagement Ticket4 ArchitectureDesign Ticket5 SprintExecution ASSIGN1 USECASE ASSIGN2 TESTCASE Multiple Choice Free Response Sommerville, I (2019), Engineer Education David Kung. (2024). Software Electronse	Weighting 5% 5% 5% 5% 10% 10% 10% 10% 20% ing Software Products e Engineering, 2nd Editio	ASO 3	ASO 4	ASO 5	N/A	Letter ≥ 90 80-89 70-79 60-69 < 60	Grades A B C D

Instructor reserves the right to modify or update the content on this platform at any time without prior notice. Users are encouraged to check for updates regularly.

Notes:

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The UNIVERSITY of OKLAHOMA GALLOGLY COLLEGE OF ENGINEERING SCHOOL OF COMPUTER SCIENCE

- SCHOOL OF COMPUTER SCIENCE

 1. This Document Details the:

 a) Week: Indicates the number of the week, b) Chapter: The chapter from the required textbook,, c) Syllabus: The specific topic to be discussed.,
 d) Class Activity: We have 3 sessions each week; the number indicates the session (e.g., 1 indicates activities during the 1st session).
 e) SWEBOK v4.0: Refers to the Software Engineering Body of Knowledge, version 4.0, which outlines the knowledge areas covered this week.,
 f) Assessment Method: The type of assessment (e.g., quiz, assignment) assigned for this week, g) Total Marks: The weight or points assigned to this week's activities
 2. Cells with a red triangle contain a note; hover to read it.

Week	Chapter/Topic	Syllabus	Class Activity	SWEBOK v4.0	Assessment Method	Total Marks
1	Software Products	1.1 The product vision 1.2 Software product management 1.3 Product prototyping	1.1 Introduction 1.2 Communication Activity 1.3 Group forming 2.1 Group Meeting to complete tasks 3.1 Presenting (Ticket 1)	Software Engineering Professional Practice (KA)	Ticket 1 Group Presentation Evaluation	5
2	Agile Software Engineering	2.1 Agile methods 2.2 Extreme programming 2.3 Scrum	1.1 Holiday 2.1 Introduction 3.1 Group Meeting (Ticket 2)	Software Engineering Management (KA)	Ticket 2 Scrum Plan	5
3	DevOps and Code Management	10.1 Source code management	1.1 Introduction 2.1 Group Meeting 3.1 Preparing (Ticket 3) Prepare the Git Repository (README) Practice Branching, Squashing, Rebasing and Merging	Software Configuration Management (KA)	Ticket 3 Branching & Merging Video Tutorial	
4	DevOps and Code Management	10.2 DevOps automation 10.3 DevOps measurement	1.1 Introduction 2.1 Group Meeting to complete tasks 3.1 Reviewing (Ticket 3)	Software Configuration Management (KA)	Review Ticket 3	5
5	Features, Scenarios and Stories	3.1 Personas 3.2 Scenarios	1.1 Introduction (Persona Activity) 2.1 Group Meeting 2.2 Writing Requirements: Stories and Features 2.3 Writing User-Experience Scenarios Clarifying User Goals 3.1 Review product GIT & IaC (README & Backlog)	Software Requirements (KA)	Ticket 5 Code Review Form-1	10
6	Features, Scenarios and Stories	3.3 User stories 3.4 Feature identification	1.1 Introduction 2.1 Group Meeting 2.2 Discuss the product Feature 3.1 Preparing USE CASE component	Software Requirements (KA)	Assignment 1 Use Case Template (PeerReview Form)	10
7	Testing	9.1 Functional testing 9.2 Test automation	1.1 Introduction 2.1 Group Meeting 2.2 Discuss the product unit testing 3.1 Preparing TEST CASE component	Software Testing (KA)		
8	Testing	9.3 Test-driven development 9.4 Security testing	1.1 Introduction 2.1 Group Meeting	Software Maintenance (KA)	Assignment 2 Test Case Template (PeerReview Form)	10
9	Testing Software Architecture	9.5 Code reviews 4.1 Why is architecture important? 4.2 Architectural design 4.3 System decomposition	3.1 Preparing TEST CASE component 1.1 Introduction 2.1 Group Meeting 3.1 Design the product architecture	Software Quality (KA) Software Architecture (KA)	Midterm	10
10	Software Architecture	4.4 Distribution architecture 4.5 Technology issues	1.1 Introduction 2.1 Group Meeting 3.1 Reviewing product unit testing (Progress Sprint 1-2)	Software Design (KA)	Ticket 5 Code Review Form-2	10
11	Cloud-based Software	5.1 Virtualization and containers 5.2 Everything as a service 5.3 Software as a service 5.4 Multitenant and multi-instance systems 5.5 Cloud software architecture	1.1 Introduction 2.1 Group Meeting 3.1 Preparing Everything as Services	Software Construction (KA) Software Engineering Operations (KA)		
12	Microservices Architecture	6.1 Microservices 6.2 Microservices architecture 6.3 RESTful services 6.4 Microservice deployment	1.1 Introduction 2.1 Group Meeting 3.1 Presenting (Ticket 4)	Software Construction (KA) Software Engineering Operations (KA)	Ticket 4 Architectural Design	5
	Security and Con-	7.1 Attacks and defenses 7.2 Authentication 7.3 Authorization 7.4 Encryption	1.1 Introduction 2.1 Group Meeting	Software Security		
13	Security and Privacy Reliable Programming	7.5 Privacy 8.1 Fault avoidance 8.2 Input validation 8.3 Failure management	3.1 Develop the product Sprint 2 1.1 Introduction 2.1 Group Meeting 3.1 Develop the product Sprint 2	Software Engineering Professional Practice (KA)		
15	Pre-finals week	Code Review Sprint 2	Code Review Sprint 2	Software Engineering Professional Practice (KA)	Ticket 5 Code Review Form-3	10
16	Exam	Relax Week	Do nothing		Final Exam	20
17			Have great holidays			
					Total Marks	100
Notes: *Nothing for now						



The UNIVERSITY of OKLAHOMA GALLOGLY COLLEGE OF ENGINEERING SCHOOL OF COMPUTER SCIENCE

1. This Document Details the:
a) Week: Indicates the number of the week, b) Topic: The chapter from Section 2.1 of the textbook, focusing on the specific topic to learn, c) Date: The specific start date of the week, d) Hours: The estimated hours required per week for an average student to complete the activities e) Questions: Prepared questions to help you understand the topic, f) Skills: The skills this week aims to help you gain or improve, g) Comments: Details of the week's activities, including any deadlines if applicable.

Weeks	Topic	Dates	Hours	Questions	Skills	Comments
						Knowing your classmate schedule to form
						groups
			9	01 What Is the domain of the System?	Observation Structuring correct Questions	Prepare 2 Multiple Choice Questions (CH1) Ticket 1 Submission (Jan 17th/8:00 am)
1	Software Products	25-Aug		02 What is the Purpose and Goals of the System? 03 Who Are the Primary Stakeholders?	Research Understanding others	4. Presentation Form 5. 360 Feedback Form
1	301tware Floudets	2J-Aug		What technologies should we use for design, development, testing, and	onderstanding others	3. 300 Feedback Politi
				deployment, and why are they suitable?		
				How do I effectively use these tools? Do I need to enhance my skillset to leverage them?		
			9	3. What free and accessible resources are available for learning these	Adaption	1 Identifying the group skills (who is good at what)
				technologies? 4. Are there open-source technology alternatives that can be utilized?	Adoption Fast Learning	Identifying the group skills (who is good at what) Prepare 2 Multiple Choice Questions (CH2)
				5. What are the key artifacts required for product development? 6. Who is responsible for each task in the project?	Planning Time Control	Ticket 2 Submission (Jan 24th/8:00 am) Evaluation Form
2	Agile Software Engineering	1-Sep		7. What are the deadlines for each deliverable?	Team Player	5. 360 Feedback Form
			9	01 What is branching strategy? 02 What practices are followed when creating and reviewing pull requests?		
				03 How to commit a clear and descriptive messages?	0	a Finding on the China
	DevOps and Code			04 How to merge the code and what are the conflicts might arise? 05 How is versioning handled and what is the process for managing releases?	Organizational Skills Version Control	Finding my code mate within my group Ticket 3 Submission (Feb 3rd/8:00 am)
3	Management	8-Sep		06 Review, Squash and Rebase and identify the differences with Commit in GIT.	Knowledge Transfer	3. 360 Feedback Form
				01 What aspects of the software development lifecycle (SDLC) or infrastructure are currently automated, and to what extent?		
				02 What is DevOps and why I should know? 03 What tools and technologies are being utilized for automation in the DevOps		
			9	pipeline?	Preparing README to setup the	1. Prepare 2 Multiple Choice Questions (CH10)
				04 How is continuous integration CI and continuous deployment CD (CI/CD) implemented in the development process?	DevOps Scripting and Programming	Submit Ticket 3 Review (Feb 07th/11:00 pm) Prepare a README.md file check this link
	DevOps and Code	45.5		05 What key performance indicators (KPIs) or metrics are currently being	Configuration Management	https://tiloid.com/p/readme-md-the-ultimate-
4	Management	15-Sep		measured in the DevOps pipeline?	Monitoring and Logging	guide 1. Prepare 2 Multiple Choice Questions (CH03)
				01 What Are the Functional/Non Requirements? 02 What Data Is Involved?		Use Case (Check Use-case Template) Ticket 5 Code Review Form-1 (Feb 14th/11:00)
			9	03 What Are the Existing Workflows and Processes?	System Analysis and Design	am)
5	Features, Scenarios and Stories	22-Sep		04 What Are the Legal and Regulatory Requirements? 05 What Are the User and Customer Expectations?	Leadership Creativity	4. Submit README & Backlog screenshot (Feb 14th/12:00 pm)
	Stories	22-3ер		06 What Are the Pain Points and Challenges?	creativity	14th/12.00 pm/
			9	07 What Are the Future Trends and Needs? 08 What Are the Constraints?	Programming Proficiency	
	Features, Scenarios and			09 What Is the System's Scalability and Growth Potential?	Domain Knowledge	
6	Stories	29-Sep		10 How Will the System Be Maintained and Supported? 01 What Is the Expected Behavior?	Attention to Detail	1. Submit Assignment 1 (Feb 24th/08:00 am)
			9	02 What Are the Test Cases?	Understanding of Testing Principles	
7	Testing	6-Oct		03 How Can the Code Fail? 04 What Is the Minimal Code to Pass the Tests?	Refactoring and Code Design Continuous Learning	Prepare 2 Multiple Choice Questions (CH09)
		7 771		01 is the code easy to read and understand?		, , , , , , , , , , , , , , , , , , , ,
				02 Are variable and method names descriptive? 03 Are there comments where necessary to explain complex logic?		
			,	04 Are functions/methods appropriately sized and focused on a single responsibility?	Technical Proficiency Empathy (understanding the coder	
8	Testing	13-Oct		05 Is the code efficient, how to improve it?	is a human)	1. Submit Assignment 2 (Mar 10th/8:00 am)
				01 What are the main user interactions or use cases to be represented in the sequence diagram?		
				02 Which objects or components are involved in the sequence, and what roles		
				do they play? 03 What messages or events are exchanged between objects during the		
			,	sequence?		
				04 Are there any decision points or conditional branches in the sequence of events?	Design Modeling	
0	Software Architecture	20-Oct		05 Does the sequence diagram cover the complete lifecycle of the interaction, including initiation and termination?	Communication Problem-Solving	1. Prepare 2 Questions (CH 4) 2. Midterm (Mar 12th-14th /8:00 am)
9	SOITWARE Architecture	20-001		including initiation and terminations	Problem-Solving	2. Miluteriii (Mar 12tii-14tii / 8.00 am)
				01 What are the main entities or classes in the system? 02 What attributes and methods are associated with each class?	Understanding of Software Architecture	1. Ticket 5 Code Review Form-2 (Mar 28th /11:00
			9	03 What relationships exist between classes?	Object-Oriented Analysis and	am)
10	Software Architecture	27-Oct		04 What are the main components or modules of the system? 05 Are there any dependencies or associations between components?	Design (OOAD) Critical Thinking	2. Submit Unit Test & Backlog screenshot (Mar 28th /12:00 pm)
				,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	<u> </u>	1. Prepare 2 Questions (CH 5)
				04.0%	Understanding of Software	2. Environment Setup (Check List)
				01 Differences between on-premises and cloud 02 What is cloud computing?		Prepare your DevOps check this link in the first part (15min)
11	Cloud-based Software	3-Nov		03 Cloud computing: Deployment Model 04 Cloud Computing: Service Model	Design (OOAD) Critical Thinking	https://youtu.be/f5EpcWp0THw?si=As6IVcWmGI5 SwvCf
11	c.ouu-bascu soitWdle	3-NUV		G. G	Understanding of Software	5
1					Architecture Object-Oriented Analysis and	
				01 What are Microservices?	Design (OOAD)	1. Submit & Present Ticket 4 (Apr 10th/11:00 am)
12	Microservices Architecture	10-Nov		02 How Microservices communicate with each other? 03 What are Microservices Challenges?	Critical Thinking Presentation	2. Prepare 2 Questions (CH 6) https://www.youtube.com/watch?v=pg19Z8LL06w
				- W		1. Prepare 2 Questions (CH 7)
13	Security and Privacy	17-Nov	9			https://youtube.com/watch?v=6WZ6S- qmtqY&si=fSv3vduavp2NgSFF
				01 Is the code easy to read and understand?		
1				02 Are variable and method names descriptive?		
				03 Are there comments where necessary to explain complex logic? 04 Are functions/methods appropriately sized and focused on a single		
	Dell'abla Deserv	24		responsibility?		1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2
14	Reliable Programming	24-Nov		05 Is the code efficient, how to improve it? How can I use Student Experience Evaluation to make a difference?	Ethical Conduct	1. Prepare 2 Questions (CH 8)
	Dee finale week	6.5.		What Strategies I need to implement in my Revision?	Manage Stress	1. Ticket 5 Sprint 2 Code Review Form-3 (Apr 28th-
15	Pre-finals week	8-Dec		Do I need to Seek Clarification? What did we learn??	Review and Reflect Understanding Exam Question	May 2nd/11:00 am)
16	Exam	15-Dec	2	How awesome our group work and activity? How can we answer the final exam questions?	Application of Knowledge Clear Communication	Final Exam
	Have great holidays	18-Dec		non can we answer the iniarexam questions:	cical communication	I mar Exemi
	Total Hours		134			

CS3203-Fall2025 2.2 Schedule By Mansoor Abdulhak

University Policies

Mental Health Support Services

Support is available for any student experiencing mental health issues that are impacting their academic success. Students can either been seen at the University Counseling Center (UCC) located on the second floor of Goddard Health Center or receive 24/7/365 crisis support from a licensed mental health provider through <u>TELUS</u> Health. To schedule an appointment or receive more information about mental health resources at OU please call the UCC at 405-325-2911 or visit <u>University Counseling Center</u>. The UCC is located at 620 Elm Ave., Room 201, Norman, OK 73019.

Title IX Resources and Reporting Requirement

The University of Oklahoma faculty are committed to creating a safe learning environment for all members of our community, free from gender and sex-based discrimination, including sexual harassment, domestic and dating violence, sexual assault, and stalking, in accordance with Title IX. There are resources available to those impacted, including: speaking with someone confidentially about your options, medical attention, counseling, reporting, academic support, and safety plans. If you have (or someone you know has) experienced any form of sex or gender-based discrimination or violence and wish to speak with someone confidentially, please contact OU Advocates (available 24/7 at 405-615-0013) or University Counseling Center (M-F 8 a.m. to 5 p.m. at 405-325-2911).

Because the University of Oklahoma is committed to the safety of you and other students, and because of our Title IX obligations, I, as well as other faculty, Graduate Assistants, and Teaching Assistants, are mandatory reporters. This means that we are obligated to report gender-based violence that has been disclosed to us to the Institutional Equity Office. This means that we are obligated to report gender-based violence that has been disclosed to us to the Institutional Equity Office. This includes disclosures that occur in: class discussion, writing assignments, discussion boards, emails and during Student/Office Hours. You may also choose to report directly to the Institutional Equity Office. After a report is filed, the Title IX Coordinator will reach out to provide resources, support, and information and the reported information will remain private. For more information regarding the University's Title IX Grievance procedures, reporting, or support measures, please visit Institutional Equity Office at 405-325-3546.

Reasonable Accommodation Policy

The University of Oklahoma (OU) is committed to the goal of achieving equal educational opportunity and full educational participation for students with disabilities. If you have already established reasonable accommodations with the Accessibility and Disability Resource Center (ADRC), please <u>submit your semester accommodation request through the ADRC</u> as soon as possible and contact me privately, so that we have adequate time to arrange your approved academic accommodations.

If you have not yet established services through ADRC, but have a documented disability and require accommodations, please complete <u>ADRC's pre-registration form</u> to begin the

registration process. ADRC facilitates the interactive process that establishes reasonable accommodations for students at OU. For more information on ADRC registration procedures, please review their Register with the ADRC web page. You may also contact them at (405)325-3852 or adrc@ou.edu, or visit www.ou.edu/adrc for more information.

Note: disabilities may include, but are not limited to, mental health, chronic health, physical, vision, hearing, learning and attention disabilities, pregnancy-related. ADRC can also support students experiencing temporary medical conditions.

Religious Observance

It is the policy of the University to excuse the absences of students that result from religious observances and to reschedule examinations and additional required classwork that may fall on religious holidays, without penalty. [See Faculty Handbook 3.15.2]

Adjustments for Pregnancy and Related Issues

Should you need modifications or adjustments to your course requirements because of pregnancy or a pregnancy-related condition, please request modifications via the Institutional Equity Office website or call the Institutional Equity Office at 405/325-3546 as soon as possible. Also, see the Institutional Equity Office FAQ on Pregnant and Parenting Students Rights for answers to commonly asked questions.

Final Exam Preparation Period

Pre-finals week will be defined as the seven calendar days before the first day of finals. Faculty may cover new course material throughout this week. For specific provisions of the policy please refer to OU's <u>Final Exam Preparation Period policy</u>.

Emergency Protocol

During an emergency, there are official university procedures that will maximize your safety.

Severe Weather: If you receive an OU Alert to seek refuge or hear a tornado siren that signals severe weather.

- 1. <u>Look</u> for severe weather refuge location maps located inside most OU buildings near the entrances.
- 2. <u>Seek</u> refuge inside a building. Do not leave one building to seek shelter in another building that you deem safer. If outside, get into the nearest building.
- 3. <u>Go</u> to the building's severe weather refuge location. If you do not know where that is, go to the lowest level possible and seek refuge in an innermost room. Avoid outside doors and windows.
- 4. Get in, Get Down, Cover Up
- 5. Wait for official notice to resume normal activities.

Additional Weather Safety Information is available through the Department of Campus Safety.

The University of Oklahoma Active Threat Guidance

The University of Oklahoma embraces a Run, Hide, Fight strategy for active threats on campus. This strategy is well known, widely accepted, and proven to save lives. To receive emergency campus alerts, be sure to update your contact information and preferences in the account settings section at <u>one.ou.edu</u>.

RUN: Running away from the threat is usually the best option. If it is safe to run, run as far away from the threat as possible. Call 911 when you are in a safe location and let them know from which OU campus you're calling from and location of active threat.

HIDE: If running is not practical, the next best option is to hide. Lock and barricade all doors; turn of all lights; turn down your phone's volume; search for improvised weapons; hide behind solid objects and walls; and hide yourself completely and stay quiet. Remain in place until law enforcement arrives. Be patient and remain hidden.

FIGHT: If you are unable to run or hide, the last best option is to fight. Have one or more improvised weapons with you and be prepared to attack. Attack them when they are least expecting it and hit them where it hurts most: the face (specifically eyes, nose, and ears), the throat, the diaphragm (solar plexus), and the groin.

Please save OUPD's contact information in your phone.

NORMAN campus: For non-emergencies call (405) 325-1717. For emergencies call (405) 325-1911 or dial 911.

TULSA campus: For non-emergencies call (918) 660-3900. For emergencies call (918) 660-3333 or dial 911.

Fire Alarm/General Emergency

If you receive an OU Alert that there is danger inside or near the building, or the fire alarm inside the building activates:

- 1. *LEAVE* the building. Do not use the elevators.
- 2. KNOW at least two building exits
- 3. ASSIST those that may need help
- 4. PROCEED to the emergency assembly area
- 5. ONCE safely outside, NOTIFY first responders of anyone that may still be inside building due to mobility issues.
- 6. *WAIT* for official notice before attempting to re-enter the building.

OU Fire Safety on Campus