

The UNIVERSITY of OKLAHOMA **GALLOGLY COLLEGE OF ENGINEERING SCHOOL OF COMPUTER SCIENCE**

1.0 Course Syllabus

READ ME 1. This Document Details the Course Content

1			2. Cells with a red triangle contain a note; hover to read it.							
	Course Code	CS4273								
2	Course Name	Capstone Design Project								
3	Version	1								
			Instructor	Mansoor Abo	ulhak	Email		m.hak@	ືou.edu	
4	Name of a Vert		Teaching Assistant	Arezoumand, An		Email	amirl		zoumand@c	u.edu
	Name(s) of Academic Staff		Teaching Assistant	7 ii ezodinana, 7 iii	III II	Email	dillill	10336111.0162	<u> </u>	u.cuu
5	Semester Stan	Fall								
6	Year	2024								
7	Program Level	2024 BS								
	Prerequisite	ВЗ								
8	Course	None								
		Deliv	very Methods	Hour per week	Implem	entation	Date	Time	Loca	tion
								12:00 pm		
		S	Lecture	3 units	(3 hour(s) per week)	MWF		Gallogly Ha	all 127
		vitie	Tutorial	0 units		per week)			Ganogiy i ic	
		Acti	Laboratory	0 units		per week)				
		, (gr	Supervision	0 units	(0 hour(s	per week)				
9		Ë	Online Learning	0 units	(0 hour(s) per week)				
		Lea	Out Class	6 units	(6 hour(s) per week)				
		ter						09:30 am	Devan Ener	gv Hall
		Cen	Students Hour	2 units	(1 hour(s	per week)	MW	10:30 am		
		In-Person (Student Center Learning) Activities			, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	. /				
		-Per tudo					R	1:30 pm -		
	Contact Hours		Final Exam ffers you an in-depth ex	0 units) per Sem)	Dec 12		Gallogly Ha	
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- 1. This Document Details the:
- a) Week: Indicates the number of the week., b) Chapter: The chapter from the required textbook., c) Syllabus: The specific topic to be discussed.,
- a) week. Horizotes are number of the week, b) Chapter: The chapter from the required textbook., c) Syllabus: The specific topic to be discussed.,

 d) Class Activity: We have 3 sessions each week; the number indicates the session (e.g., 1 indicates activities during the 1st session).
 e) SWEBOK v4.0: Refers to the Software Engineering Body of Knowledge, version 4.0, which outlines the knowledge areas covered this week,
 f) Assessment Method: The type of assessment (e.g., quiz, assignment) assigned for this week, g) Total Marks: The weight or points assigned to this week's activities
 2. Cells with a red triangle contain a note; hover to read it.

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Week	Chapter/Topic	Syllabus	Class Activity	SWEBOK v4.0	Assessment Method	Total Marks
1	Domain Identification	1.1 Introduction & Welcome 1.2 Discuss the Master Document 1.3 Meet Mentors and get Project 2.1 Understand Domain 2.2 Brainstorm with group 3.1 Presentation	1 KO (Mansoor: Teamwork) 2 Group Meeting with Mentors 3 Presenting 3 min/group (Ticket 1)	Software Engineering Professional Practice (KA)	Ticket 1 Group Presentation Evaluation	
2	Technology Identification	1.1 Brainstorm the technologies 1.2 Search for recourses for help 2.2 Practice development 3.1 Presentation	1 Schettler Brian, (Monday 26th) 2 Kanban Board 2.1 Identify TWO alternatives (Open Source) 2.2 Develop ONE Feature sample code (using 3 different languages) 3 Football week (Class is Canceled)	Software Engineering Management (KA)	Ticket 2 Group Presentation Evaluation	
3	Sprint 1 Design & Develop	1.1 Labor Day Holiday 2.1 Replacement Class 2.2 Brainstorm the user stories & Assign the tickets 3 Implement the tickets	1 Holiday 2 Group Meeting with Mentors 2.1 Presenting 3 min/group (Ticket 2) 2.2 Writing Requirements: Stories and Features 2.3 Writing User-Experience Scenarios 3 Clarifying User Goals	Software Requirements (KA) Software Architecture (KA)	Ticket 3-S1 360 Feedback (5%) Mentor Evaluation (5%) Instructor Evaluation (10%)	
4	Sprint 1 Develop & Test	1 Implement the tickets 2 Review and Retrospective	1 Group Meeting 2 Discuss the challenges 3 Review Implementation	Software Design (KA) Software Construction (KA)		
5	Sprint 1 Test & Deploy	Implement the tickets Review and Retrospective Update the TRACKING PROGRESS	1 Discuss the challenges 2 Internal Code Review 3 Submit Ticket 3-S1	Software Testing (KA) Software Configuration Management (KA)		
6	Sprint 2 Design & Develop	Brainstorm the user stories Assign the tickets Implement the tickets	1 Group Meeting with Mentors 1.1 Writing Requirements: Stories and Features 1.2 Writing User-Experience Scenarios 1.3 Clarifying User Goals	Software Requirements (KA) Software Architecture (KA)	Ticket 3-52 360 Feedback (5%) Mentor Evaluation (5%) Instructor Evaluation (10%)	:
7	Sprint 2 Develop & Test	1 Implement the tickets 2 Review and Retrospective	1 Group Meeting 2 Discuss the challenges 3 Review Implementation	Software Design (KA) Software Construction (KA)		
8	Sprint 2 Test & Deploy	1 Implement the tickets 2 Review and Retrospective 3 Update the TRACKING PROGRESS	1 Discuss the challenges 2 Internal Code Review 3 Submit Ticket 3	Software Testing (KA) Software Configuration Management (KA)		
9		PEER REVIEW SESSION	Invite mentors to review	Software Quality (KA) Software Engineering Operations (KA)		
10	Sprint 3 Design & Develop	Brainstorm the user stories Assign the tickets Implement the tickets	1 Group Meeting with Mentors 1.1 Writing Requirements: Stories and Features 1.2 Writing User-Experience Scenarios 1.3 Clarifying User Goals	Software Requirements (KA) Software Architecture (KA)	Ticket 3-53 360 Feedback (5%) Mentor Evaluation (5%) Instructor Evaluation (10%)	
11	Sprint 3 Develop & Test	1 Implement the tickets 2 Review and Retrospective	1 Group Meeting 2 Discuss the challenges 3 Review Implementation	Software Design (KA) Software Construction (KA)		
12	Sprint 3 Test & Deploy	1 Implement the tickets 2 Review and Retrospective 3 Update the TRACKING PROGRESS	1 Discuss the challenges 2 Internal Code Review 3 Submit Ticket 3	Software Testing (KA) Software Configuration Management (KA)		
13	Sprint 4 Design & Develop	Brainstorm the user stories Assign the tickets Implement the tickets	1.1 Group Meeting with Mentors 1.1 Writing Requirements: Stories and Features 1.2 Writing User-Experience Scenarios 1.3 Clarifying User Goals	Software Requirements (KA) Software Architecture (KA)	Ticket 3-S4 360 Feedback (5%) Mentor Evaluation (5%) Instructor Evaluation (10%)	
14	Sprint 4 Develop & Test	1 Implement the tickets 2 Review and Retrospective	1 Group Meeting 2 Discuss the challenges 3 Review Implementation	Software Design (KA) Software Construction (KA)		
15	Sprint 4 Test & Deploy	Implement the tickets Review and Retrospective Update the TRACKING PROGRESS	1 Discuss the challenges 2 Internal Code Review 3 Submit Ticket 3	Software Testing (KA) Software Configuration Management (KA) Software Quality (KA)	Ticket 4	
16	Poster	PEER REVIEW SESSION	PEER REVIEW SESSION	Software Engineering Operations (KA)	Ticket 4 Committee Evaluation Form	
			Class Points			
					Total Marks	1



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1. This Document Details the:

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a) Week: Indicates the number of the week, b) Topic:The chapter from Section 2.1 of the textbook, focusing on the specific topic to learn, c) Date: The specific start date of the week, d) Hours: The estimated hours required per week for an average student to complete the activities e) Questions: Prepared questions to help you understand the topic, f) Skills: The skills this week aims to help you gain or improve, g) Comments: Details of the week's activities, including any deadlines if applicable.

Ticket 4 Submission (Dec 12/8:00 am) Poster Evaluation Form The final exam will be in the form of a po presentation. The date of the poster sess will be determined by the School of How can we tell others in 3 min that our project is awesome? Presenting, Computer Science and announced once What did we learn? Utilizing visual Aids	Weeks	Topics	Dates	Hours	or improve, g) Comments: Details of the week's activities, including any deadline Description	Skills	Comments
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The UNIVERSITY of OKLAHOMA GALLOGLY COLLEGE OF ENGINEERING SCHOOL OF COMPUTER SCIENCE

1. This Document Details the course, school, and university policies.

Rea	ad Me			school, and university policies.			
		2. Please	About Instructor	e starting the course or contacting the instructor. Mansoor Abdulhak			
1	Instructor	2	Teaching Philosophy	My teaching methods include a variety of up-to-date techniques inverted classroom and experiential learning through project-bathrough these methods, I seek to make courses imitate the wo in order to best prepare students for their careers.	ased instruction and assessment.		
		1	Home Page	This class will use Canvas software for our home page. The UF http://canvas.ou.edu. Login with your 4+4 using your standard ologging in, call 325-HELP. This software provides a number of assignments and announcements, an electronic mailing list, an site will be used for all updates. You should check the site regu	OU password. If you have difficulty useful features, including a list of d grade book. The Canvas course		
		2	Grade Checking	Canvas is equipped with a grade book that preserves the raw of course grade. It is crucial that you routinely verify the accuracy event of any identified discrepancies or disagreement, promptly policy of Communication), and I shall promptly address and re Notifications must be submitted within the same week as the grant be processed.	of your recorded grades. In the y notify me via email (follow the ectify the matter. Keep in mind		
2	Course	3	Deadlines	Unless explicitly stated otherwise specified in writing, please er by the designated date in the Ticket instructions. In the event of applied for each day beyond the specified deadline. This policy consistency. It's worth noting that, as software engineering profensure timely submission, avoiding any delays that may result in	f a delay, a 10% deduction will be r is in place to maintain fairness and fessionals, it's our responsibility to		
		4	Al Tools	In recognizing the lasting impact of Al tools, I encourage their use to improve your skills on using them. However, given that Al tools are not fully matured, it is the responsibility of the student to evaluate the content generated and learn how to effectively work with Al tools to achieve optimal results. This approach reflects our commitment to adapting and utilizing emerging technologies responsibly in the learning environment. It is essential to note that any direct copy-pasting without reading, understanding, analyzing, and actively working to enhance your skills will be considered academic misconduct.			
		5 Exams		Follow the University Final Exam Policies			
		6	Ownership of Course Materials	All original content used in this course is owned by Mansoor Abdulhak. This includes but is not limited to exams, lectures, quizzes, handouts, protocols, electronic documents, and syllabi. Original or transcribed content may not be copied, recorded, retransmitted, posted online, or sold without her and/or her expressed, written consent.			
	Class	1	Communication	1. The primary method of communication outside of class will be through a Discord server. The server link will be shared on Canvas. All general questions related to the learning outcomes of the class are encouraged to be discussed openly within the appropriate channels on Discord. However, for questions involving personal matters, participants are welcome to send private messages within the Discord server for a more confidential interaction. 2. Urgent announcements will be communicated through Canvas. It is your responsibility to regularly check Canvas for updates. 3. Group formal communication, please use email to contact me. To facilitate this communication PLEASE, Ensure that you include the semester, the course code ID, the group ID and your Sooner ID (e.g. Fall24-CS3032-GroupA-123456789) before the subject in your email. Without this information, your message may not be noticed or entertained.			
3		ss		As part of our commitment to student success, I offer two attendance tracks to accommodate diverse circumstances. The first track follows a traditional attendance policy. The second track, known as the double exam policy, is designed to support students who may face challenges in regular attendance. This alternative option allows students to demonstrate their understanding through exams, providing flexibility for those who may have commitments that prevent consistent attendance. Our aim is to ensure that all students have an opportunity to succeed, regardless of their individual circumstances. It's important to note that the cut-off for selecting your attendance track will be in week one, and switching tracks won't be allowed unless exceptional circumstances arise.			
		2		all scheduled class sessions and la for illness, unforeseen caretaking of being in group settings at the mom In addition to the aforementioned posterior the Double Exam (Track 2) policy. Attendance to classes and participal mandatory and won't be calculated.	oolicy, you have the option to opt for . ation in group activities are not l. However, your final grade will be individual assignments scores and		
			Class Attendance	assessment for the course, with the			

		3	Classroom Conduct	Disruptions of class will not be permitted. In the case of disruptive behavior, You will be asked to leave the classroom and may charge you with a violation of the Student Code of Responsibilities and Conduct.
		4	Grade	Your grade will be determined through 1: The assessment method detailed in the 1. Course Syllabus 2: Peer evaluations of teamwork • your contributions to the team homework • your enabling others to make contributions • may significantly impact your letter grade
		5	Online Class	See the Online Learning at OU
		1	Land Acknowledgement	The University of Oklahoma recognizes the historical connection our university has with its indigenous community.
		2	Academic Integrity	See Academic Integrity Policy
		3	Religious Observance	See Faculty Handbook 3.15.2
		4	Accommodation of Disabilities	To discuss potential accommodations, please contact the ADRC at 730 College Avenue, (ph.) 405.325.3852, or adrc@ou.edu.
		5	Title IX	See Resources and Reporting Requirement
	University	6	Adjustments for Pregnancy/Childbirth Related Issues	Contact me or the Accessibility and Disability Resource Center at 405/325-3852 as soon as possible. Also, see the Institutional Equity Office FAQ on Pregnant and Parenting Students' Rights for answers to commonly asked questions.
		7	Final Exam Preparation Period	See Faculty Handbook 4.10
		8	Weather Safety Information	See Information
		9	Emergency Protocol	See Procedures
4		10		1. Look for severe weather refuge location maps located inside most OU buildings near the entrances 2. Seek refuge inside a building. Do not leave one building to seek shelter in another building that you deem safer. If outside, get into the nearest building. 3. Go to the building's severe weather refuge location. If you do not know where that is, go to the lowest level possible and seek refuge in an innermost room. Avoid outside doors and windows. 4. Get in, Get Down, Cover Up 5. Wait for official notice to resume normal activities.
			Severe Weather	Weather Safety Information
		11	Armed Subject/Campus	1. Avoid: If you believe you can get out of the area WITHOUT encountering the armed individual, move quickly towards the nearest building exit, move away from the building, and call 911. 2. Deny: If you cannot flee, move to an area that can be locked or barricaded, turn off lights, silence devices, spread out, and formulate a plan of attack if the shooter enters the room. 3. Defend: As a last resort fight to defend yourself.
			Intruder	visit OU's Active Shooter page
		12 Fire Alarm/General		1. LEAVE the building. Do not use the elevators. 2. KNOW at least two building exits 3. ASSIST those that may need help 4. PROCEED to the emergency assembly area 5.ONCE safely outside, NOTIFY first responders of anyone that may still be inside building due to mobility issues. 6. WAIT for official notice before attempting to re-enter the building.
			Emergency	OU Fire Safety on Campus
		13	Mental Health Support	If you are experiencing any mental health issues that are impacting your academic performance, counseling is available at the University Counseling Center (UCC). The Center is located on the second floor of the Goddard Health Center, at 620 Elm Rm. 201, Norman, OK 73019. To schedule an appointment call (405) 325-2911. For more information, please visit University Counseling Center
			Services	<u>University Counseling Center</u>