

Digital Humanities in the Classroom: Student Projects as Scholarly Products

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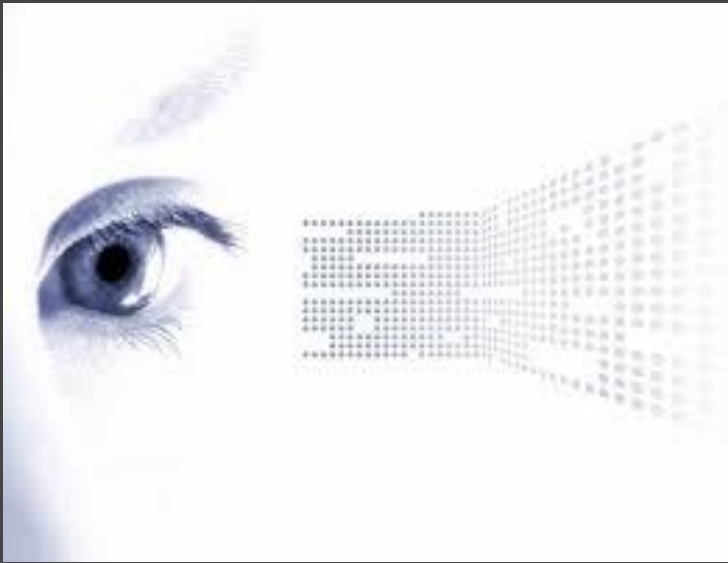


Affordable

How can DH engage with, even alter, traditional pedagogy?

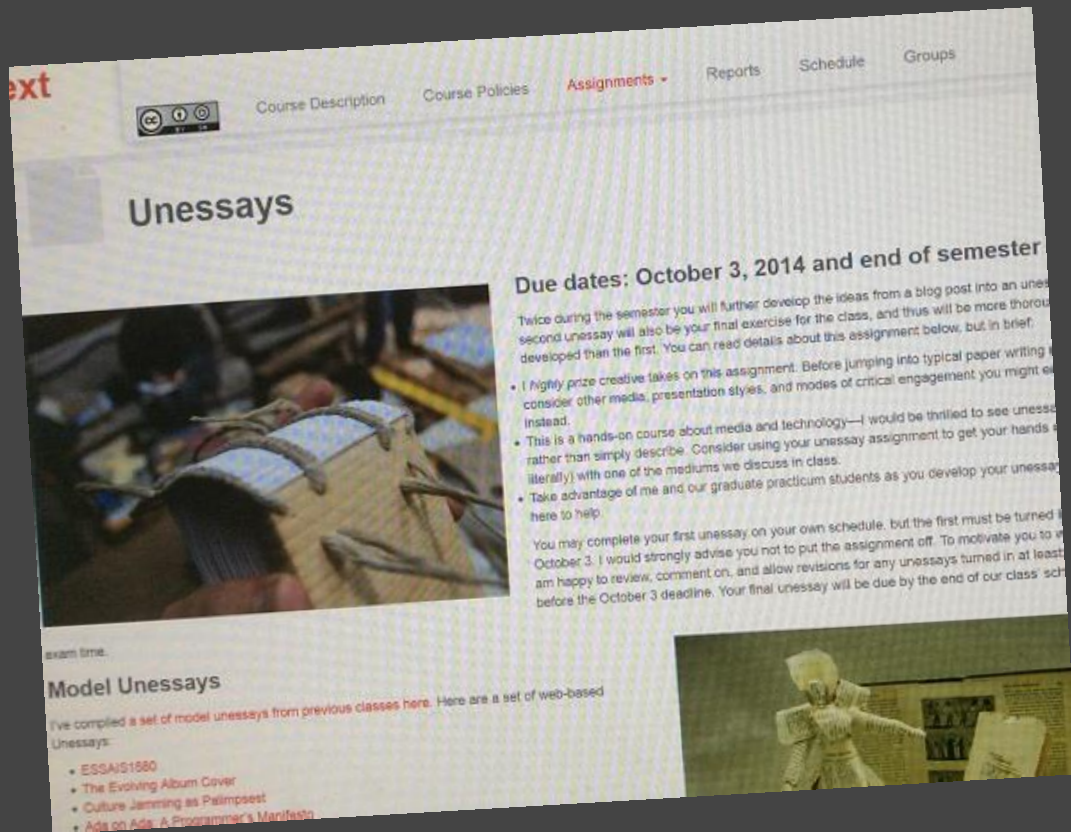
Humanities and Technology

Technology has two orders of fingertip effects.



- **First order**
What can we do that we couldn't do before?
- **Second order**
What difference will technology really make to a student's higher-order skills?

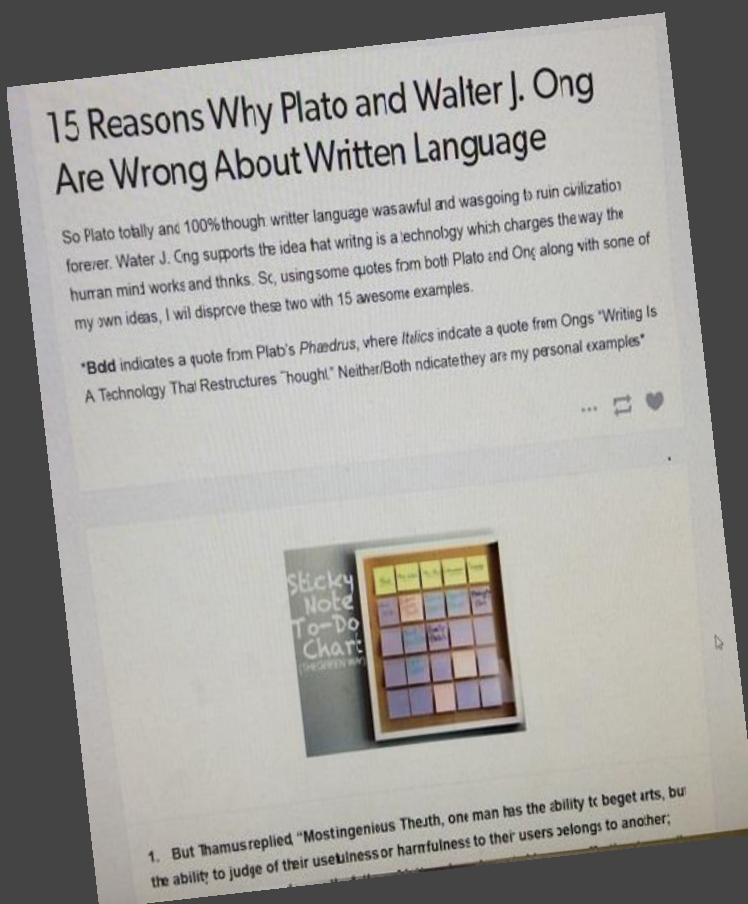
English Writing Course : Unessays



- Before jumping into typical paper writing mode, consider other media, presentation styles, and modes of critical engagement.
- Push students' comfort zone

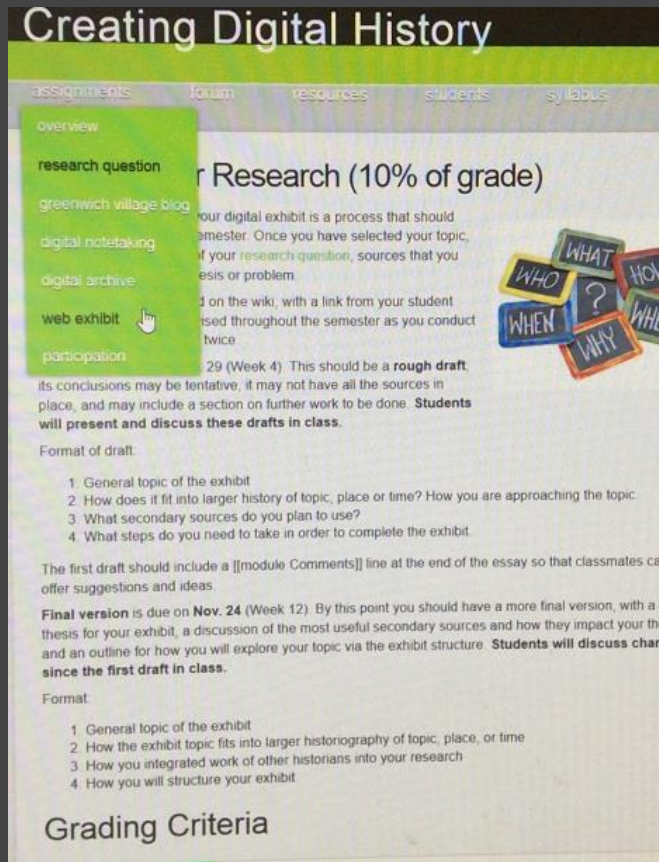
Northeastern University

Unessays Examples



- Created in free, open web-publishing platform [Tumblr](#).

History Course: Creating Digital History Project



- Build Greenwich Village Digital History Archive & themes
- Each student adds 20 documents to a theme, and a digital exhibit on that theme
- Blog the process and reflection

New York University

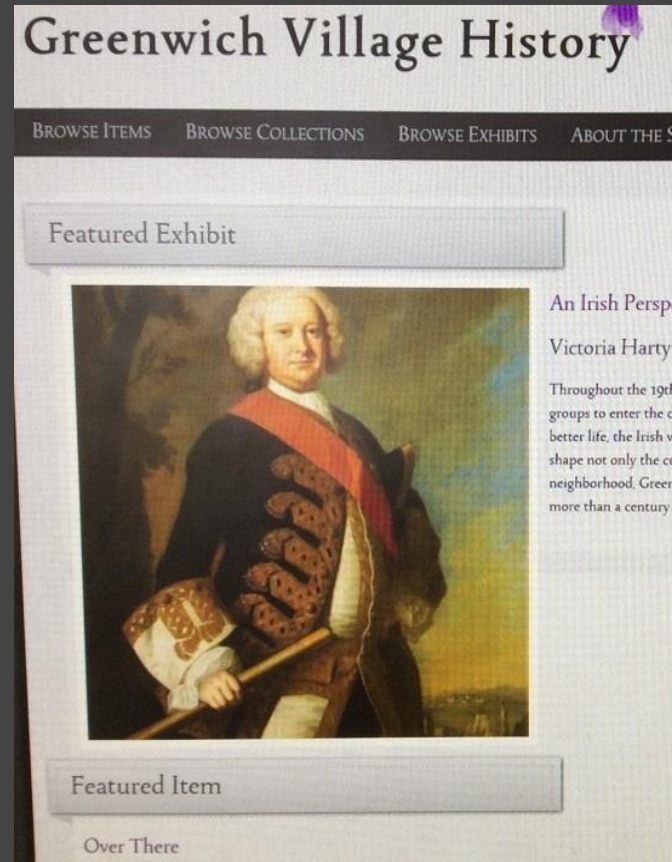
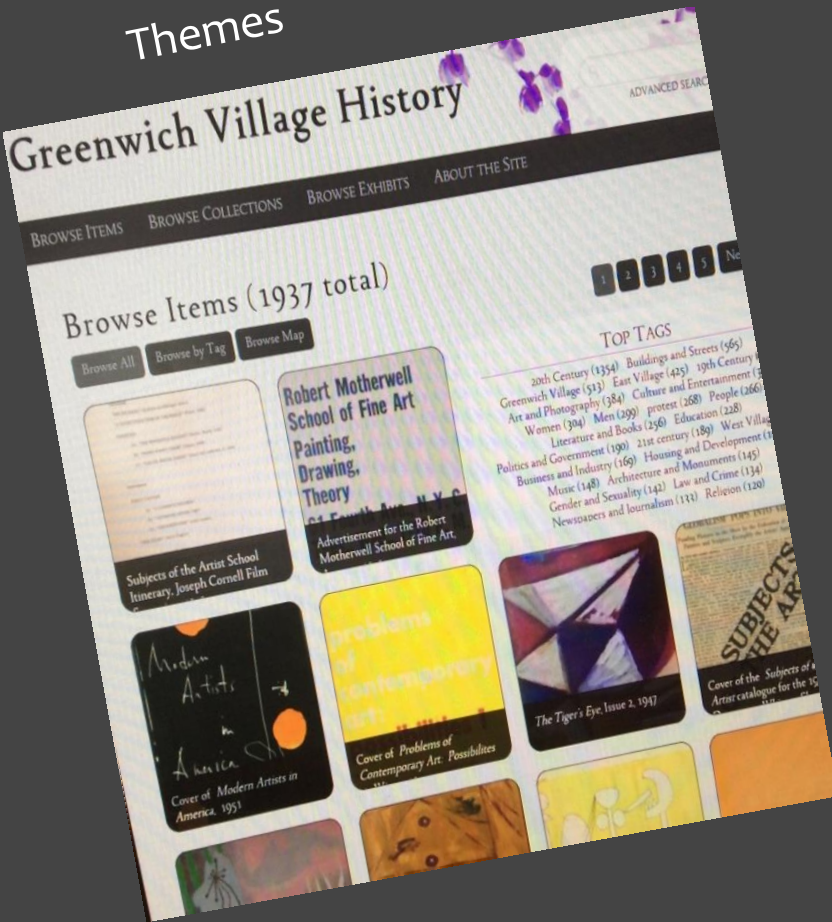
- <http://creatingdigitalhistory.wikidot.com/>
- <http://gvh.aphdigital.org/>
- <https://greenwichvillagehistory.wordpress.com>

Creating Digital History Web Exhibit

A Theme

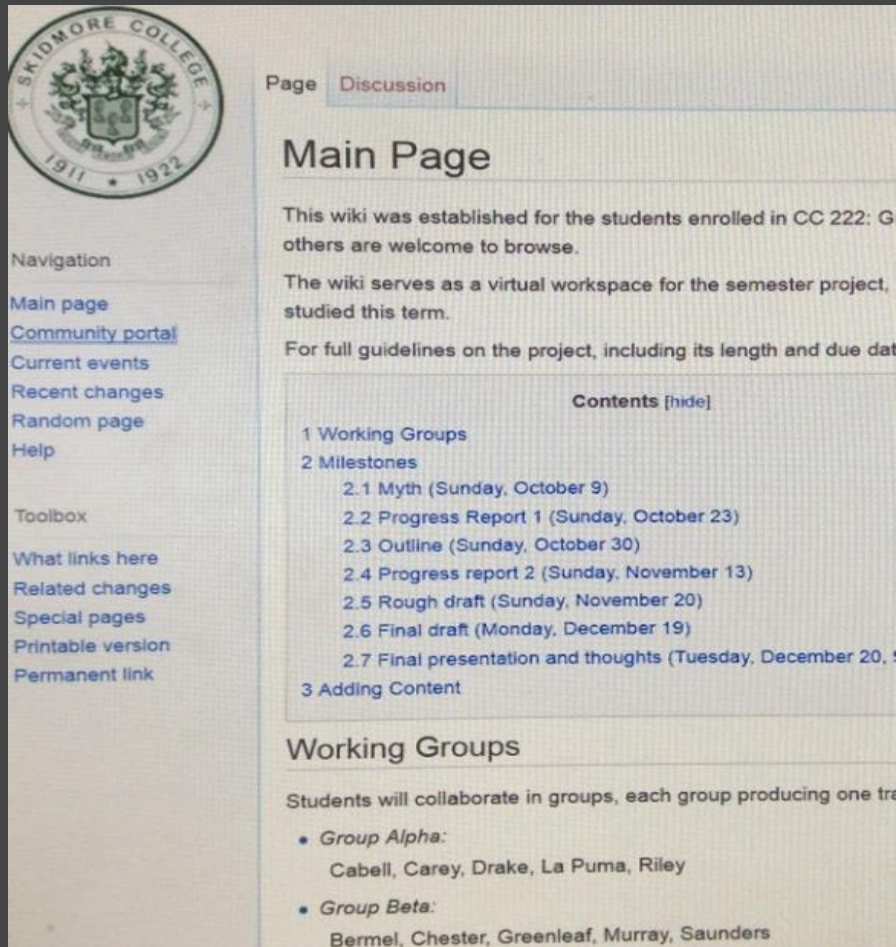
Reflective Blogs

Themes



- Created in free, open web-publishing platforms [Omeka](#) and [Wordpress](#).

Greek Tragedy Course: Wikibook Project



- Co-write, co-edit, and co-publish a book
- Group decision on Table of Content
- Working groups to write and edit chapters

Skidmore College

- http://academics.skidmore.edu/wikis/Greek_Tragedy/index.php/Main_Page
- Free, open wiki platforms: [Wikispaces](#), [PBWiki](#)

Religion Course: Digital Storytelling project

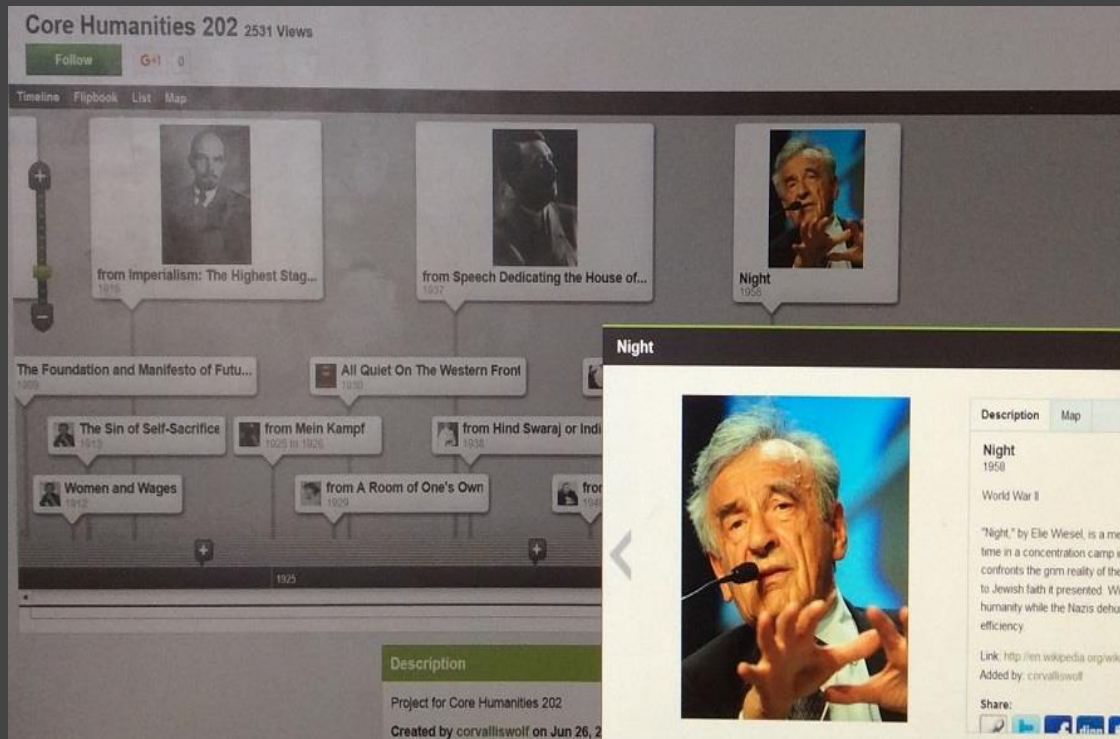


- produce enriching, self-reflective stories in videos
- Tell stories through the “I” narrative; express emotions directly to a target audience

Bucknell University

- <http://itec.blogs.bucknell.edu/digital-storytelling-in-the-curriculum/>
- Free, open video making and editing tools: [WeVideo](#), [Animoto](#)

Core Humanities Course: Interactive Timeline Project



- provide a visual aid for identifying cause and effect relationships between events, and a visual prompt to activate student prior knowledge
- recognize how historic events, eras and topics overlap in time.

- Created in free, open web-publishing platform [Dipity](https://dipity.com).
- http://www.dipity.com/corvalliswolf/Core_Humanities_202/

Affordable

How can DH engage with, even alter, traditional pedagogy?



- From paper to digital
- From private to public
- From traditional to innovative
- From individual to a few and to many
- From comfort zone to uncharted territory
- When DH moves to technology's 1st & 2nd orders of fingertip effects