Esports Rocket League Rules

FORMAT OF PLAY
• This is a two day event. (July 11-12, 2020)
• Captains are responsible for contacting each other to coordinate next match
• ALL Captains are REQUIRED to join Discord at https://discord.gg/QxabsB3
• (Day 1) All teams placed in same pool and play 4-5 matches against random opponents.
• (Day 2) Top 8/16 advance.
• (Day 2) Final 4 teams will be streamed and broadcast on day 2 at www.twitch.tv/ouesports.

PRIZING
• First Place: $100 Gift Card for each team member
• Second Place: $50 Gift Card for each team member
• Third Place: $25 Gift Card for each team member
• Giveaways: Stream participation giveaways on day 2

REPORTING SCORES
• Winning captain must self-report final score on IMLeagues.
• If there are any questions about reporting scores, please refer to the Self-Reporting Scores Guide on IMLeagues or reach out to the Intramural Sports Coordinator and Intramural Sports GAs via email.
• Intramural Sports Coordinator: dewhirst@ou.edu
• Intramural Sports GAs: higgy@ou.edu, lanceboehm5@ou.edu
• Esports Club Tournament Organizer: jonathanhudson22@ou.edu

GAME PLAY
• Game Lobby
  o Be respectful of other participants
  o No profanity
  o Any player who receives multiple complaints against them will be removed from the league.
  o Have fun and enjoy the game
• Equipment
  o Each player is responsible for having their own equipment
• Players
  o Individual League
• Glitches
  o No player shall intentionally use any glitches to gain an advantage.
• Conceding
  o Players may concede a game at any time and the current score shall stand
  o The player that concedes the game shall be given the loss
• No Gambling
  o Players shall not bet on the outcome of games

GAME RULES
• ROCKET LEAGUE (ALLPLATFORMS)
  o The home team will determine which person will serve as the host
  o Regulation arena (DFH/Champions/Mannfield/etc)
  o Team Size: 3v3
  o Team colors: Default
  o Bots: No bots
  o Mutators: None (Default settings)
  o Match Time: 5 minutes
  o Joinable by: Name/Password
  o Server: US-East or US-West
  o All players need cross platform turned on

OTHER
• In the event of a player disconnect, the game is expected to be played out unless both teams agree to restart the current game.
• No substitutions mid-game, but substitutions between games are allowed.
• Players must remain on their chosen team color for the duration of the series.
• Players must not intentionally switch teams/spectate the match mid-series.
• Players are expected to be sportsmanlike throughout the tournament.